Knowledge Management and System-Level Design Tools utilizing OPM and Modelica for a Student Solar-Boat Project

Joshua Sutherland

2016/02/03

## Overview

- 1. Problems and proposed solutions identified from the 2014 Solar-Boat project
- Proposed tools and methodologies for Knowledge Management and System-Level Design
- 3. Examples and demonstrations
- 4. Discussion
- 5. Conclusions
- 6. PhD plans

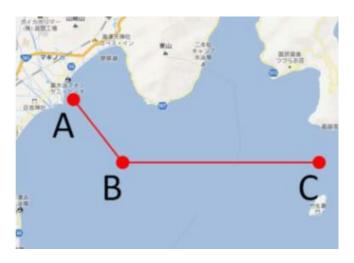
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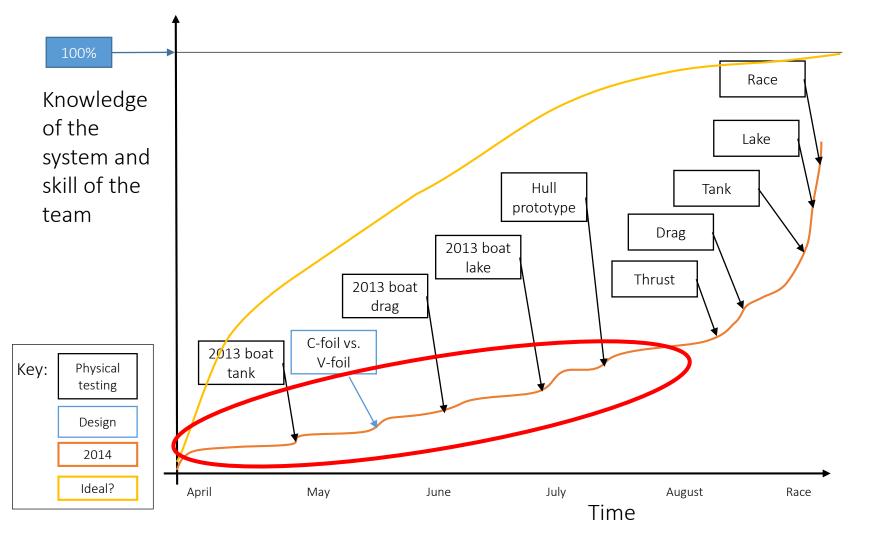
Knowledge Management and System-Level **Design Tools** utilizing OPM and Modelica for a Student Solar-**Boat Project** 

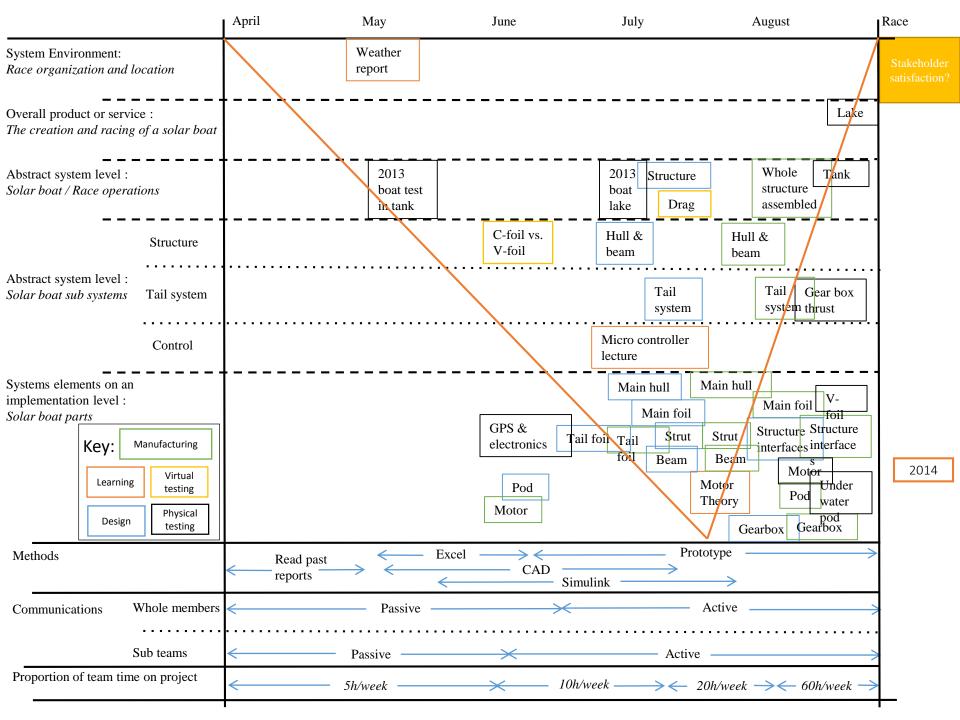


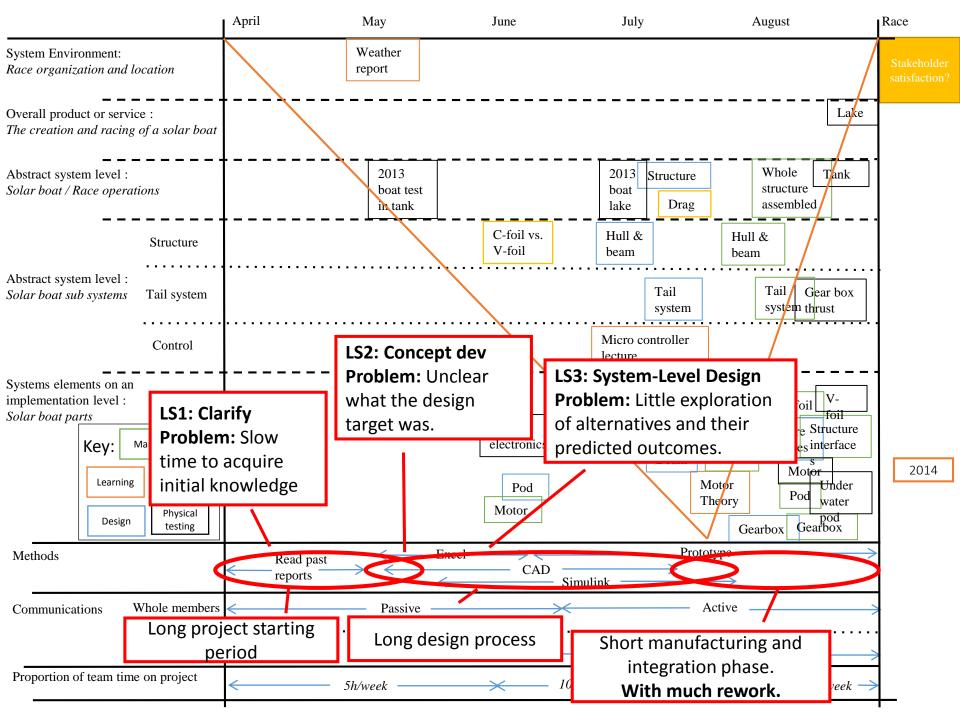
- Lake Biwa (Japan) competition requirements:
  - Max 2m<sup>2</sup> of solar panels
  - Max 25Wh of lead based batteries
  - Complete the 20km course autonomously
  - Very small required cargo (64g
     68mmx46mmx18mm)



## Knowledge / Skill Growth curve: SolarBoat 2014







# Idealized SolarBoat lifecycle stages

Lifecycle Stage:	LS1: Clarify	LS2: Concept dev	LS3: System- Level Design	LS4: Detail Design	LS5: Production, Test and Refinement	LS6: Race	LS7: Knowledge transfer
Activities:		Defining required functions	Comparing and selecting System- Level Design	Define 3D specifications of components.	Incrementally build, test and refine the boat.	Race the boat and repair as needed.	Package up knowledge for the next years team.



Focus on the early lifecycle stages

# Idealized SolarBoat lifecycle stages

Lifecycle Stage:	LS1: Clarify	LS2: Concept dev	LS3: System-Level Design
Activities:	Review past knowledge	Defining required functions	Comparing and selecting System-Level Design
Identified problems:	Slow time to acquire initial knowledge	Unclear what the design target was	Little exploration of alternatives and their predicted outcomes

# Some **alternative** SolarBoat physical architectures



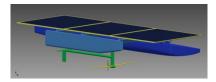














# Idealized SolarBoat lifecycle stages

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Proposed solutions:	_	Complete trade-off analysis of multiple designs using models to simulate performance	

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## What knowledge for management

	Content:			
Deser	Race rules			
Race:	Environmental inputs			
	Project intension			
	Resources			
SolarBoat	Design processes			
project:	Manufacturing processes			
	Testing processes			
	Design (including alternative designs)			
SolarBoat:	Predicted performance			
	Tested performance			

All of which change with time

# Idealized SolarBoat lifecycle stages

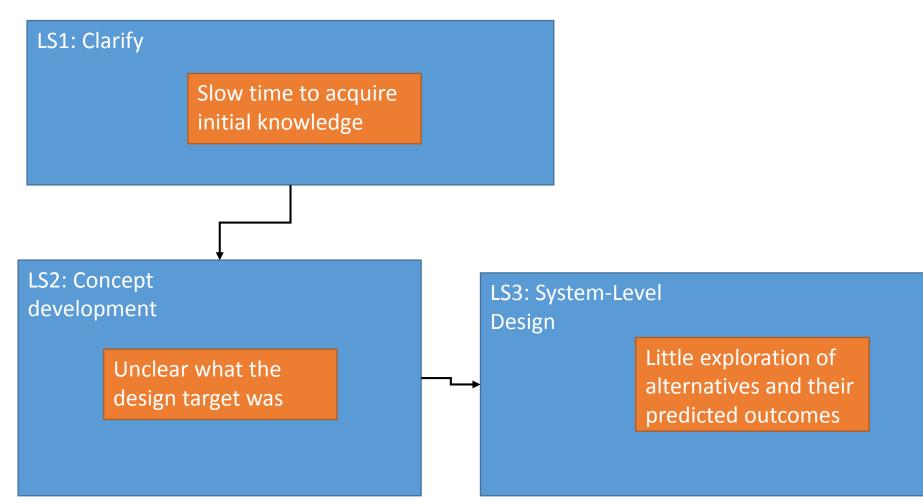
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Identified problems:	Slow time to acquire initial knowledge	Unclear what the design target was	Little exploration of alternatives and their predicted outcomes	
Proposed solutions:	Provide knowledge in models	Complete trade-off analysis of multiple designs using models to simulate performance		
Problems / Difficulties with implementing solutions:	<ul> <li>What languages?</li> <li>Integrate multiple languages?</li> <li>Keeping models update</li> </ul>	Comparing a reasonable	Framework to assess all alternative designs Comparing a reasonable number of alternatives Numerical optimization vs. exploratory approaches	

# Idealized SolarBoat lifecycle stages

Lifecycle Stage:	LS1: Clarify	LS2: Concept dev	LS3: System-Level Design	
Activities:	Review past knowledge	Defining required functions	Comparing and selecting System-Level Design	
Identified problems:	Slow time to acquire initial knowledge	Unclear what the design target was	Little exploration of alternatives and their predicted outcomes	
Proposed solutions:	Provide knowledge in models	Complete trade-off analysis of multiple designs using models to simulate performance		
Problems / Difficulties with implementing solutions:	<ul> <li>What languages?</li> <li>Integrate multiple languages?</li> <li>Keeping models update</li> <li>Framework to assess all alternative designs</li> <li>Comparing a reasonable number of alternatives</li> <li>Numerical optimization vs. exploratory approache</li> </ul>		number of alternatives	
Thesis aim:	<ul> <li>To propose tools and methodologies to help students:</li> <li>Manage project knowledge</li> <li>Explore concept designs</li> </ul>			

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Design process questions

#### LS1: Clarify

- 1. What is project value?
- 2. What are the measures of performance?
- 3. What **resources** are available?

## LS2: Concept development

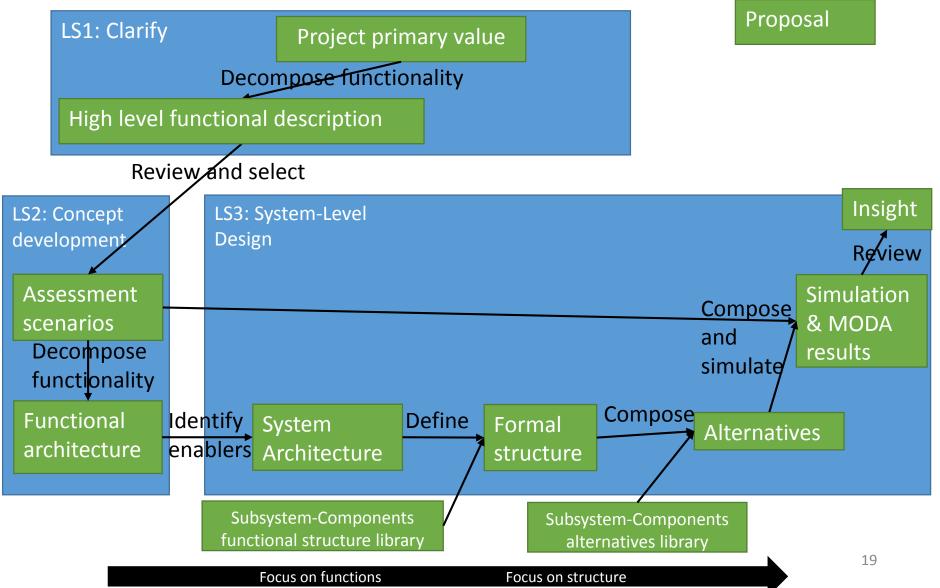
- 1. What must a **SolarBoat do**?
- 2. <u>What subsystems</u> do they need?
- 3. How can they all be **assessed and compared**?

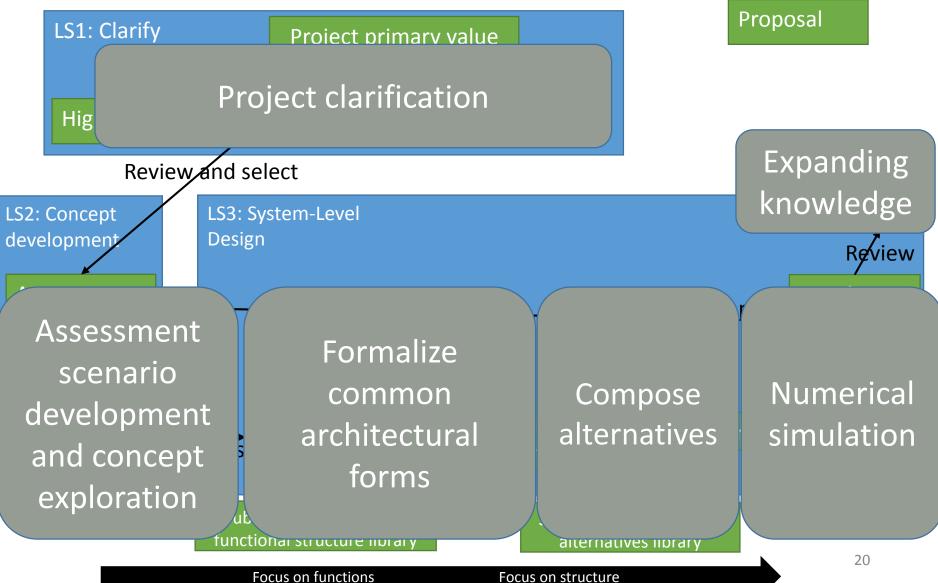
#### LS3: System-Level Design

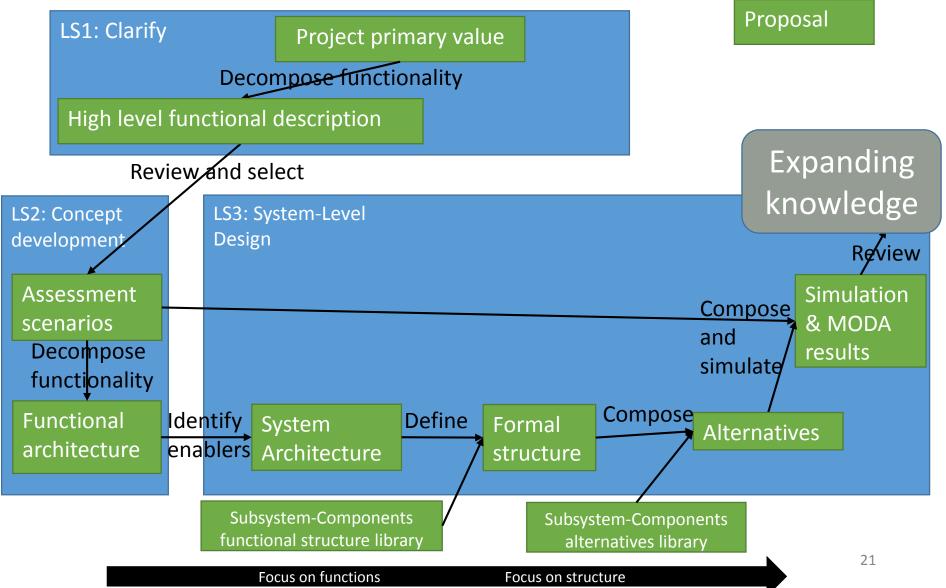
- 1. What are valid **<u>alternative designs</u>**?
- 2. What is the <u>designs predicted</u> <u>performance</u> how do they <u>compare</u>?
- 3. Are there **<u>better designs</u>**?

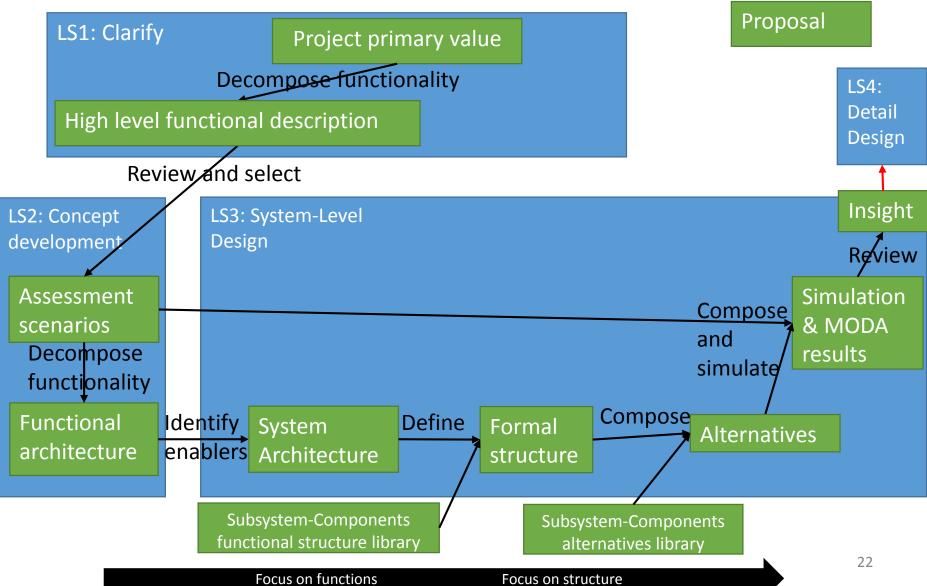
#### Focus on functions

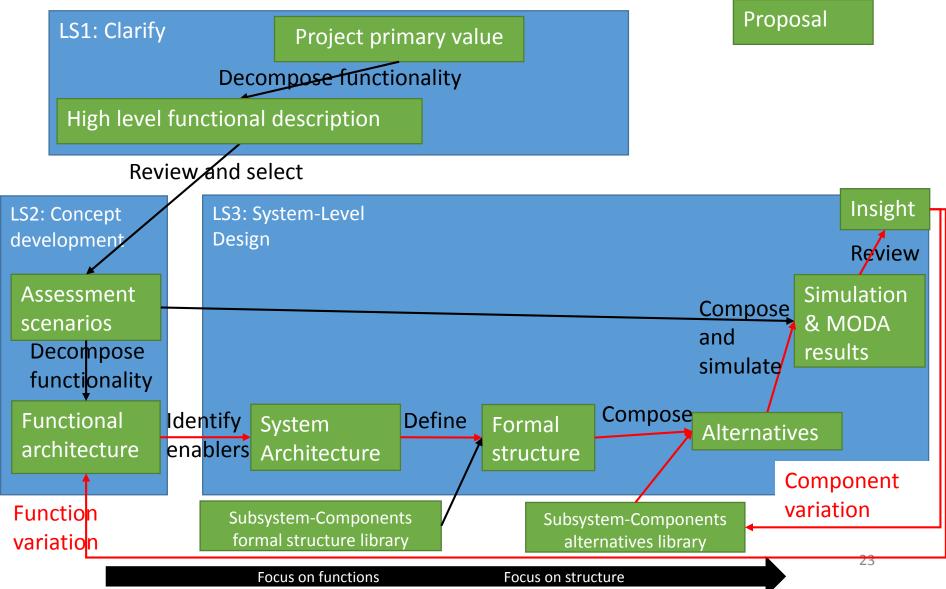
#### Focus on structure

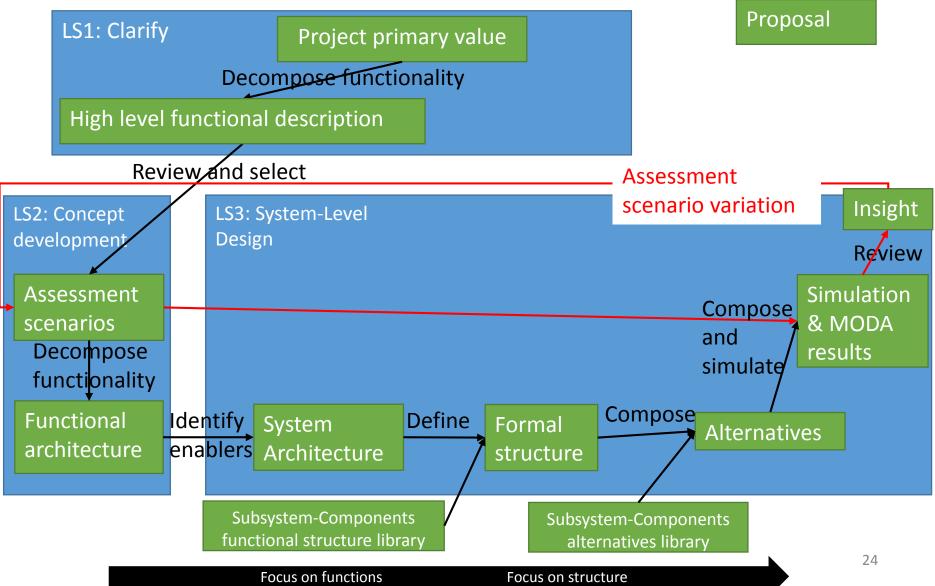


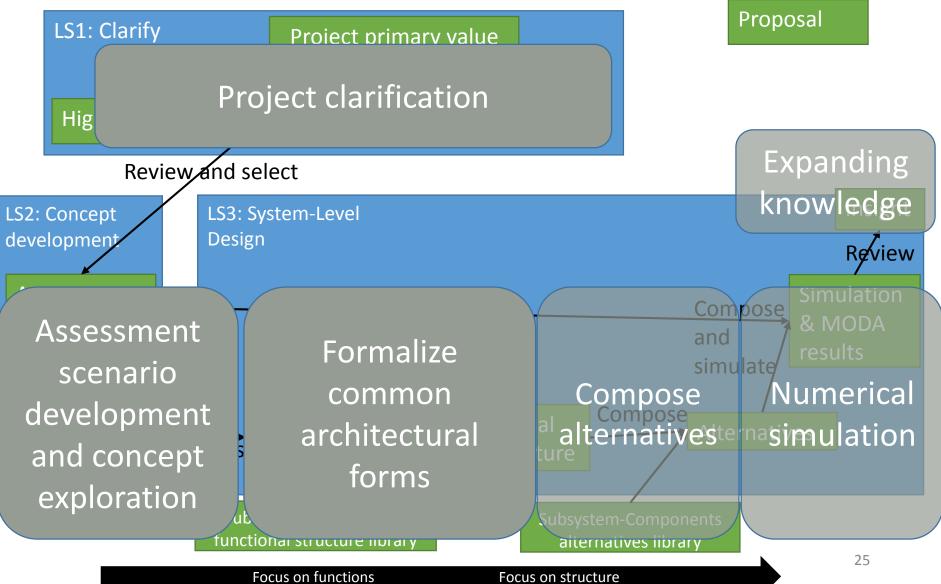






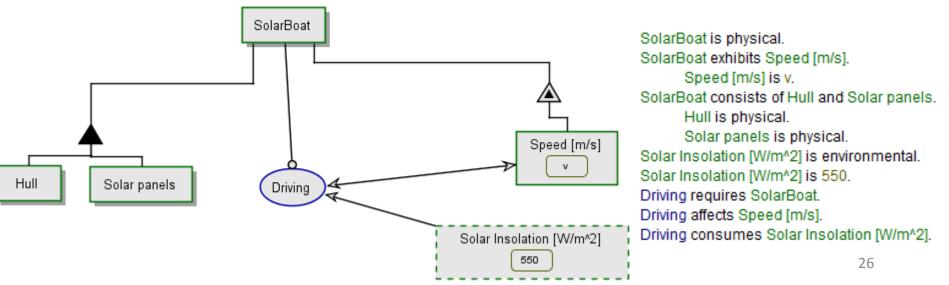




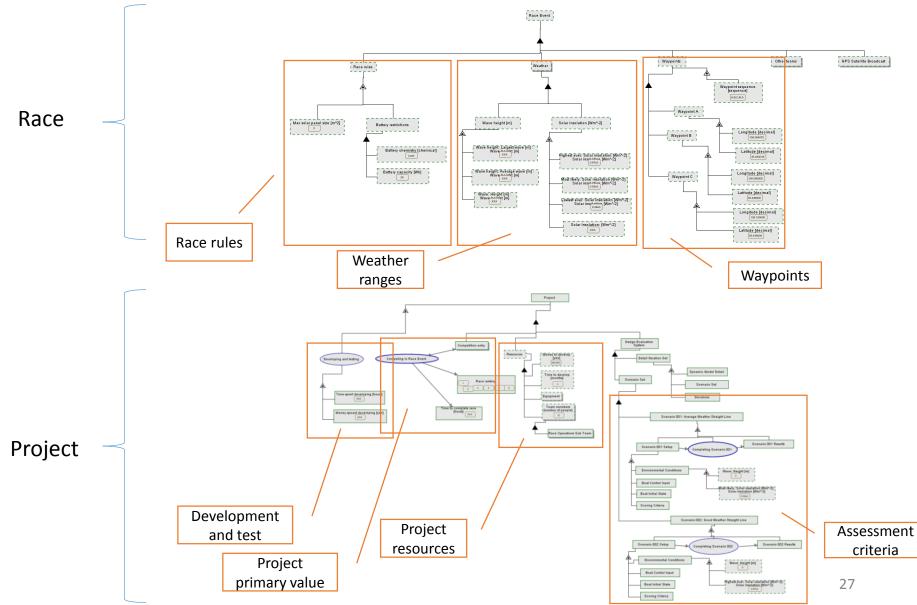


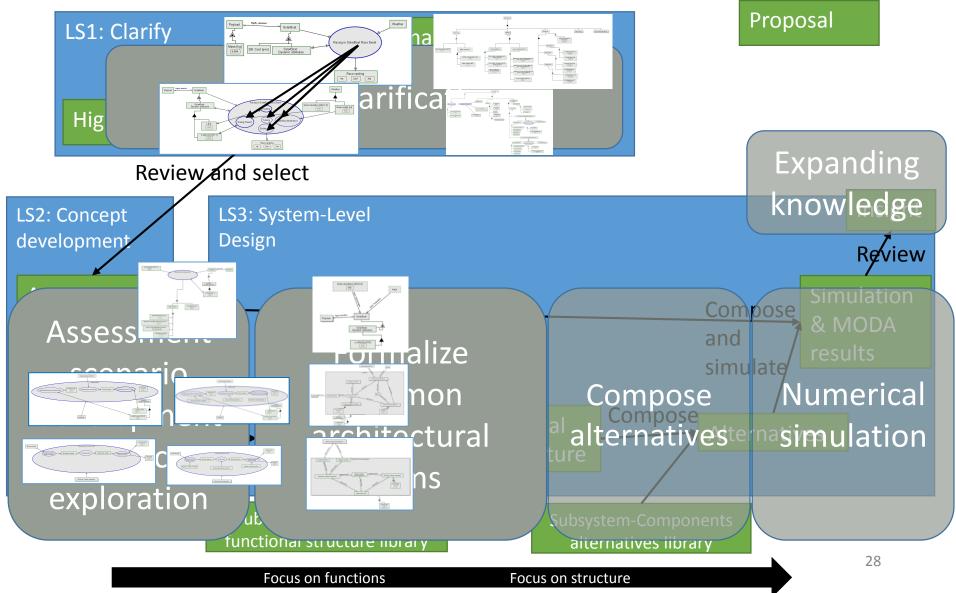
## Object Process Methodology (OPM)

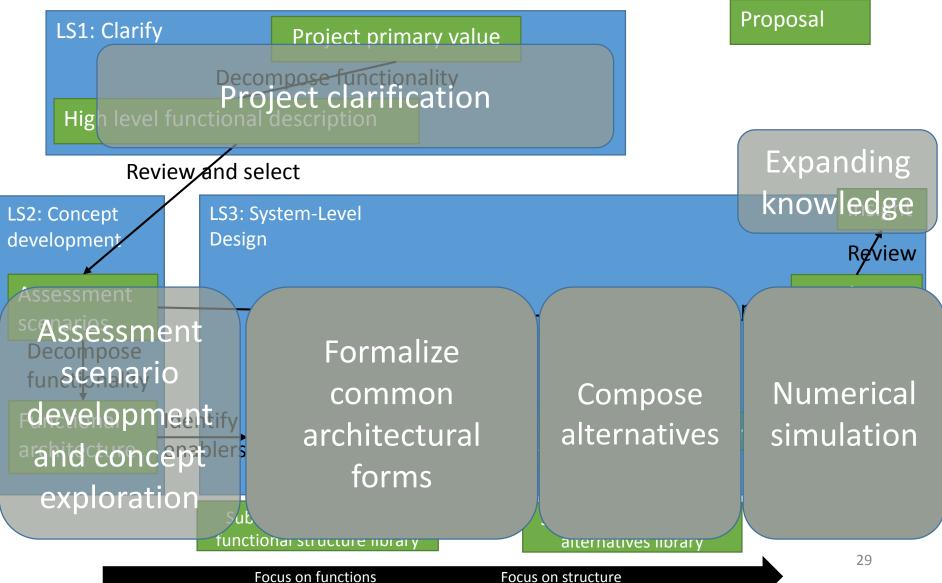
- ISO standardized conceptual modeling language
- Single diagram type accompanied with text models behavior and structure. Complexity managed by hierarchical decomposition
- Well suited for modeling system for students



## Modeling more detail

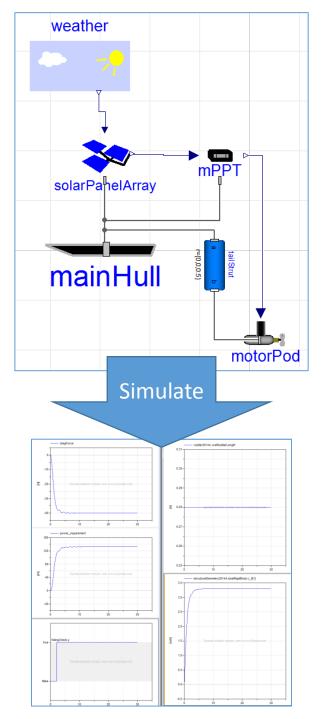


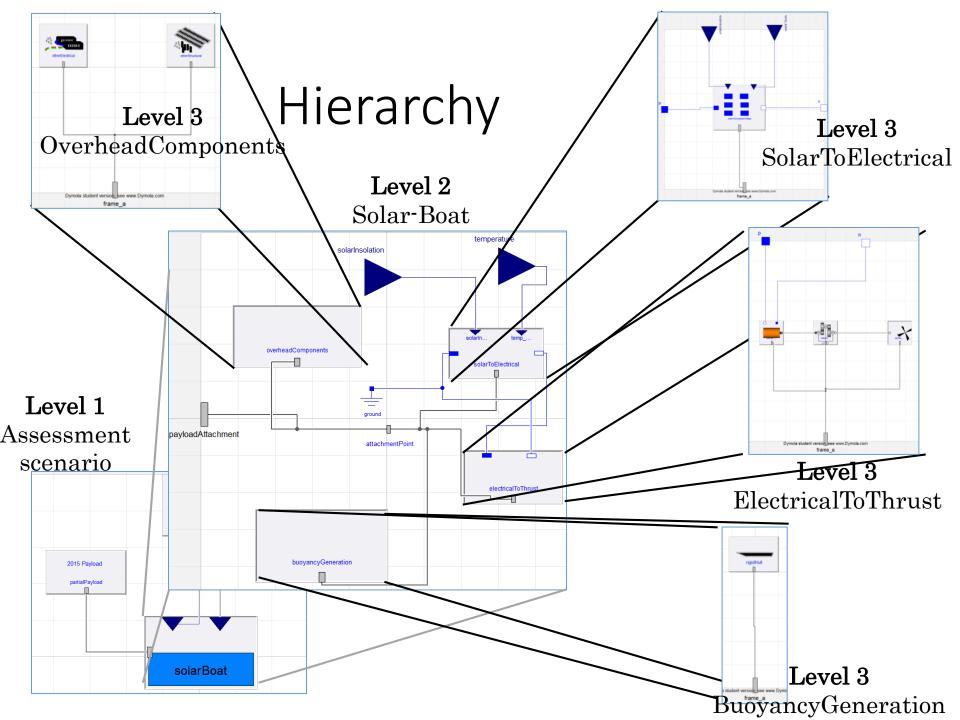


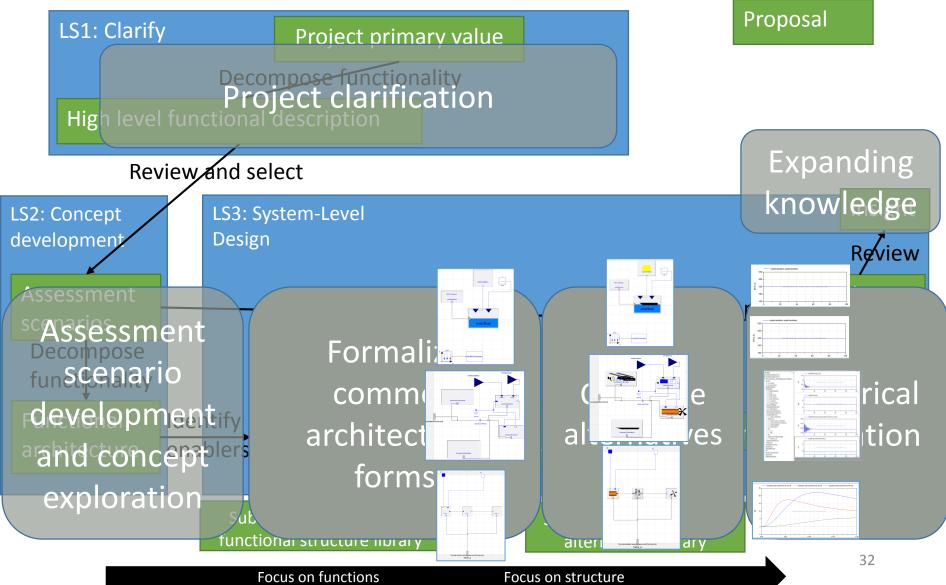


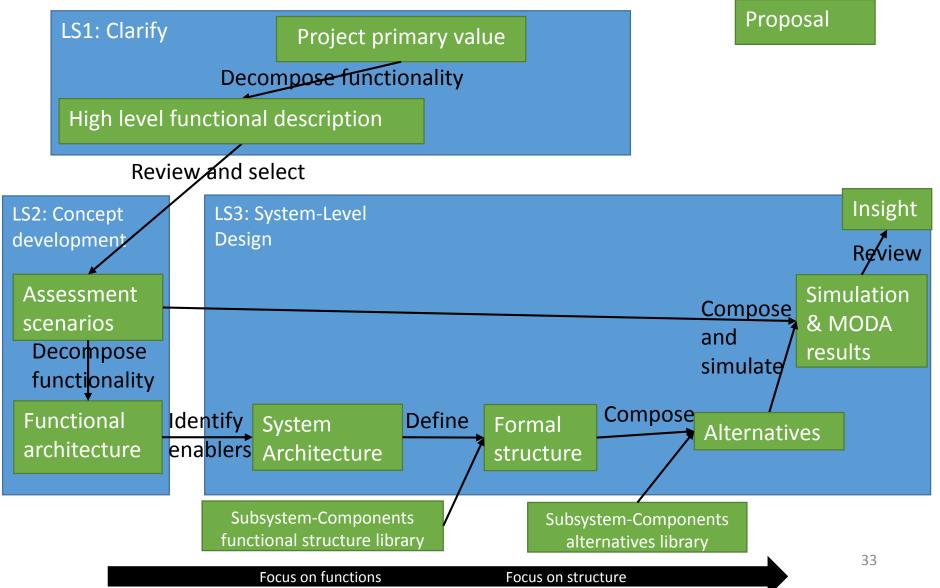
## Modelica

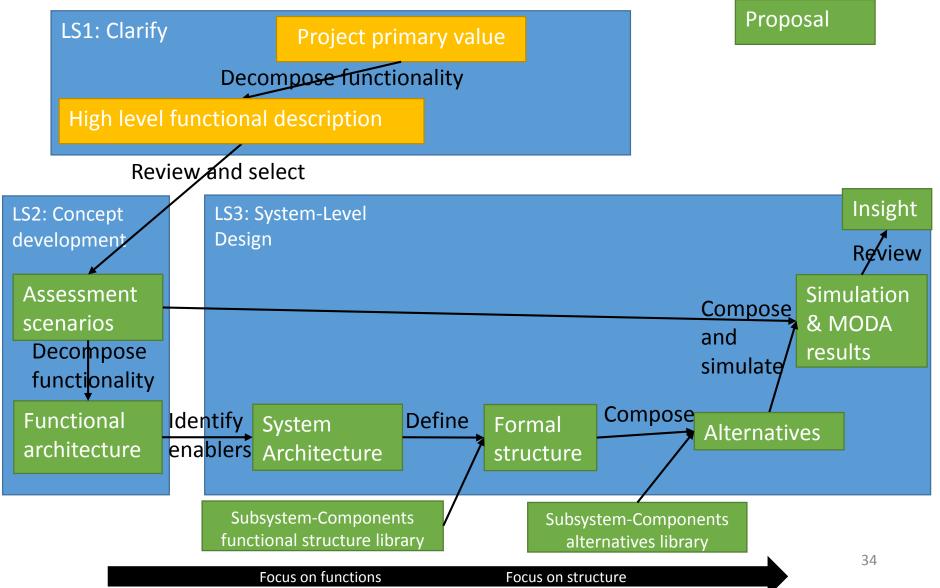
- Multi domain numerical simulation modeling system
- Supports acausal component interactions
- Compose using existing parts libraries or make your own
- Supports hierarchy
- Well suited for early stage Solar-Boat modeling

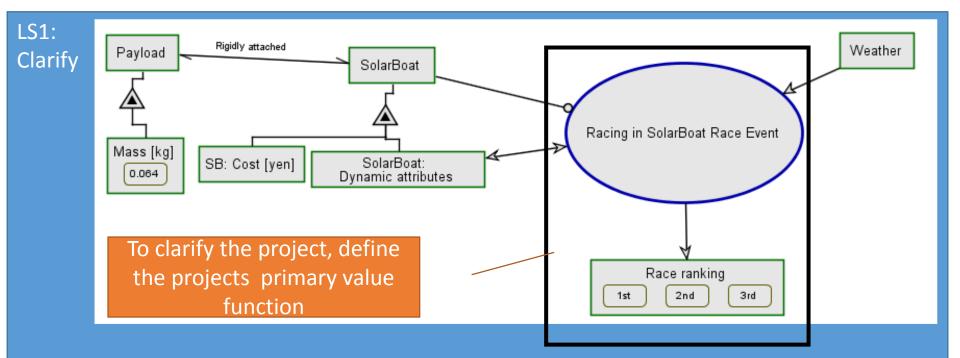


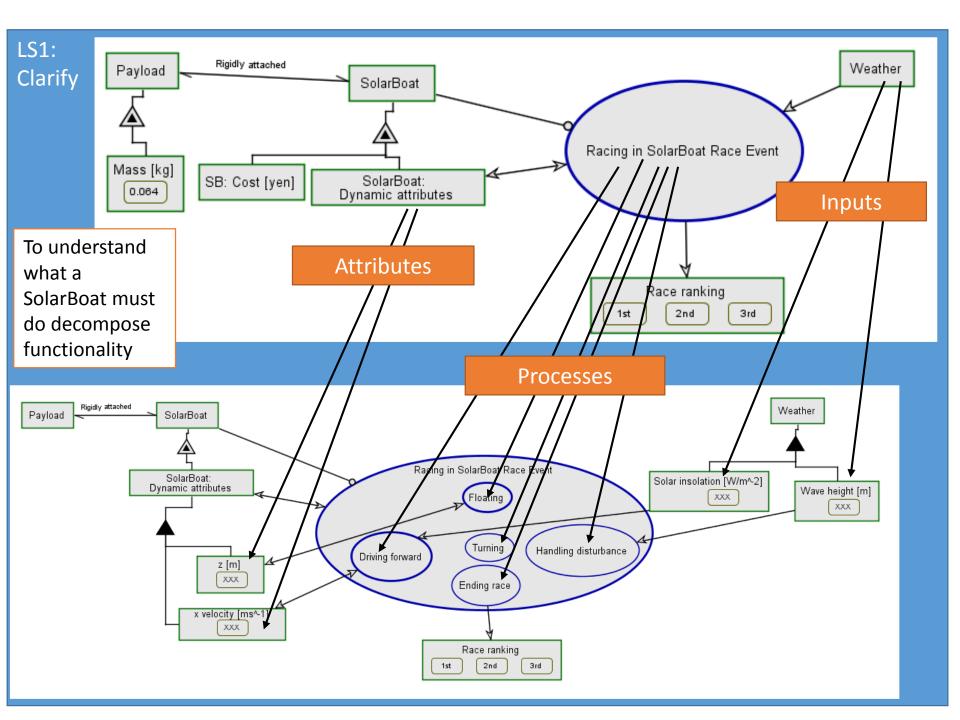


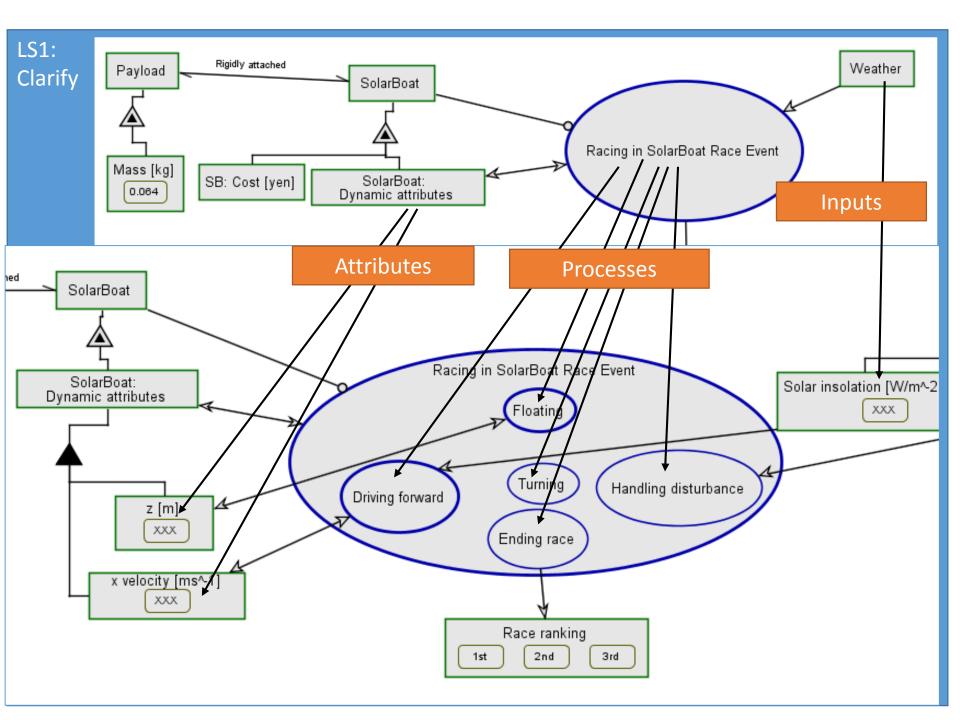




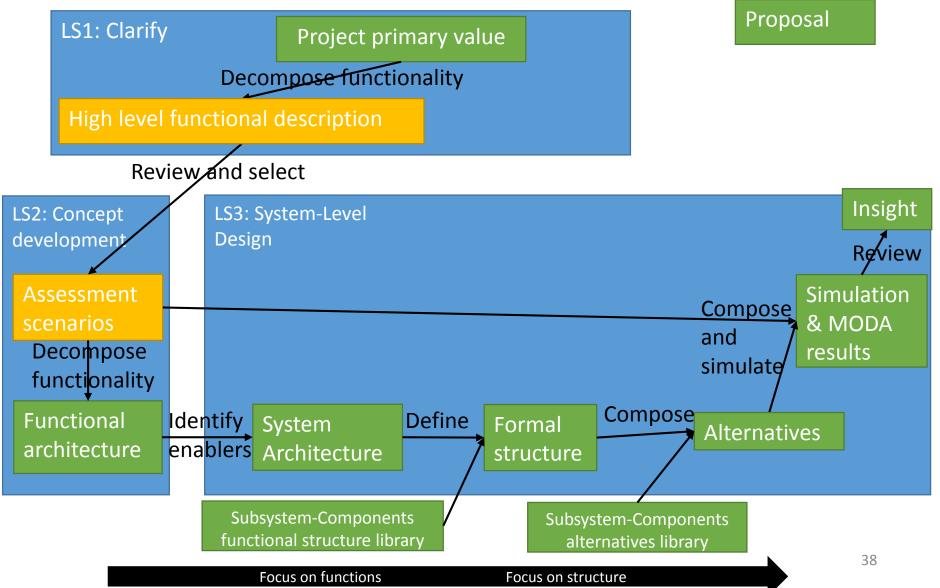




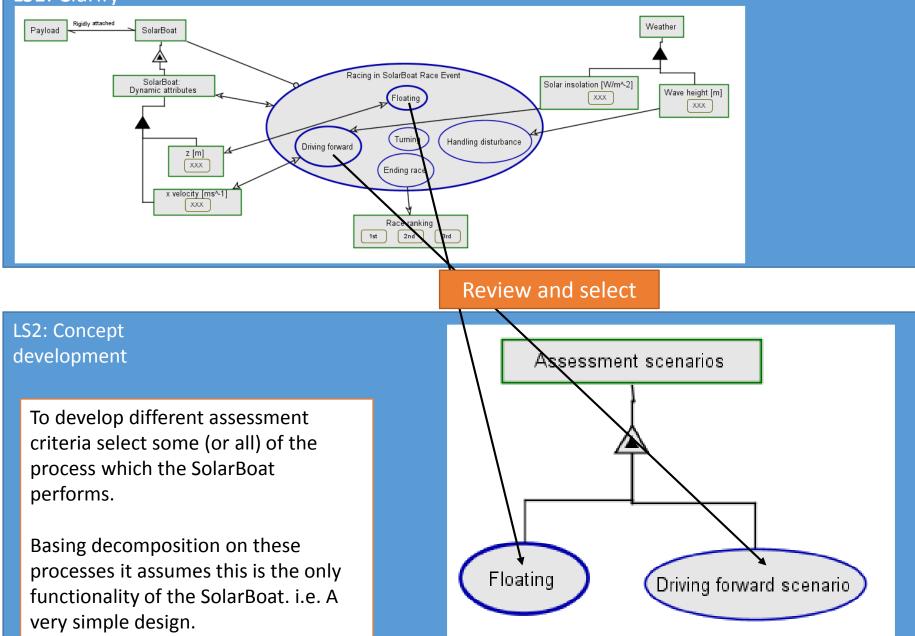




# Proposed tools and methodologies for Knowledge Management and System-Level Design

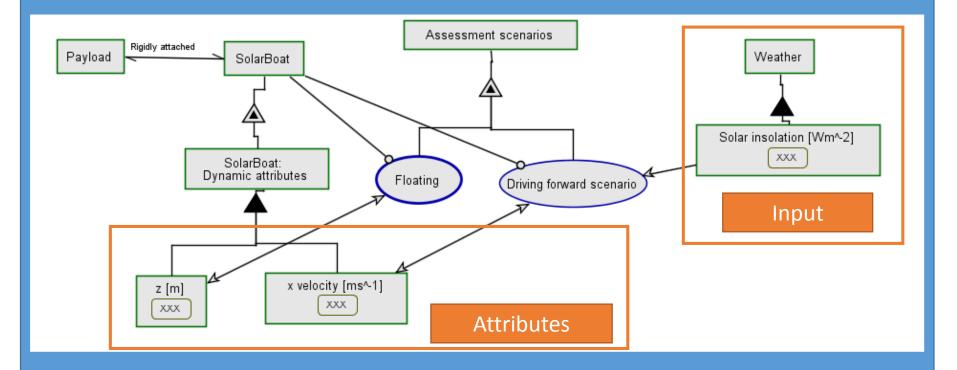


#### LS1: Clarify



## LS2: Concept development

To develop a framework to assess alternative designs. Expand to display inputs, enablers and attributers of interest.

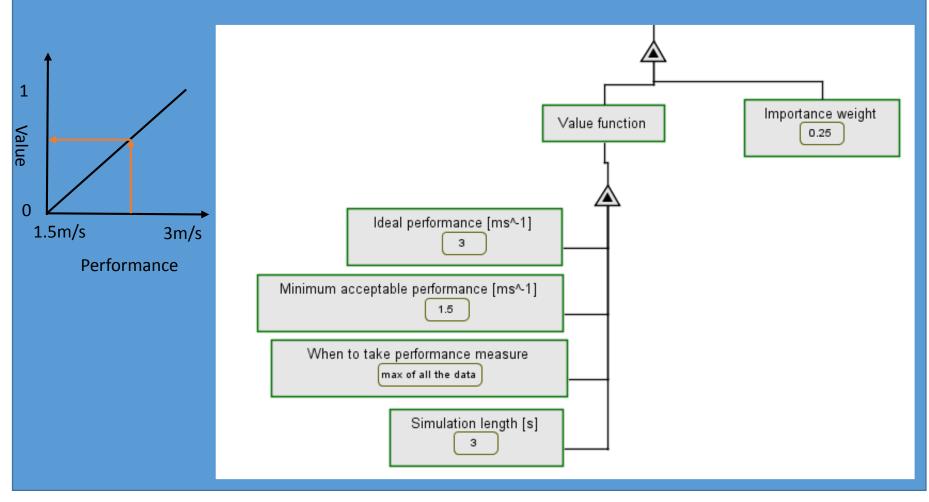


## LS2: Concept development

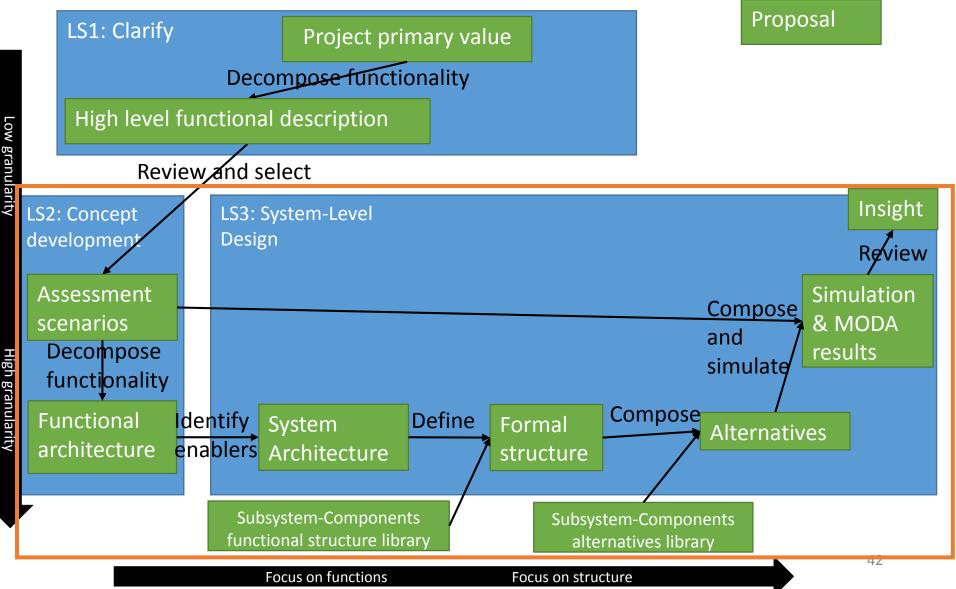
To later combine the results of multiple assessment scenarios by way of **Multi Objective Decision Analysis (MODA)**:

Define ideal performance, minimum acceptable performance and importance weight for the scenario.

Enabling fast comparison of alternatives.



# Proposed tools and methodologies for Knowledge Management and System-Level Design



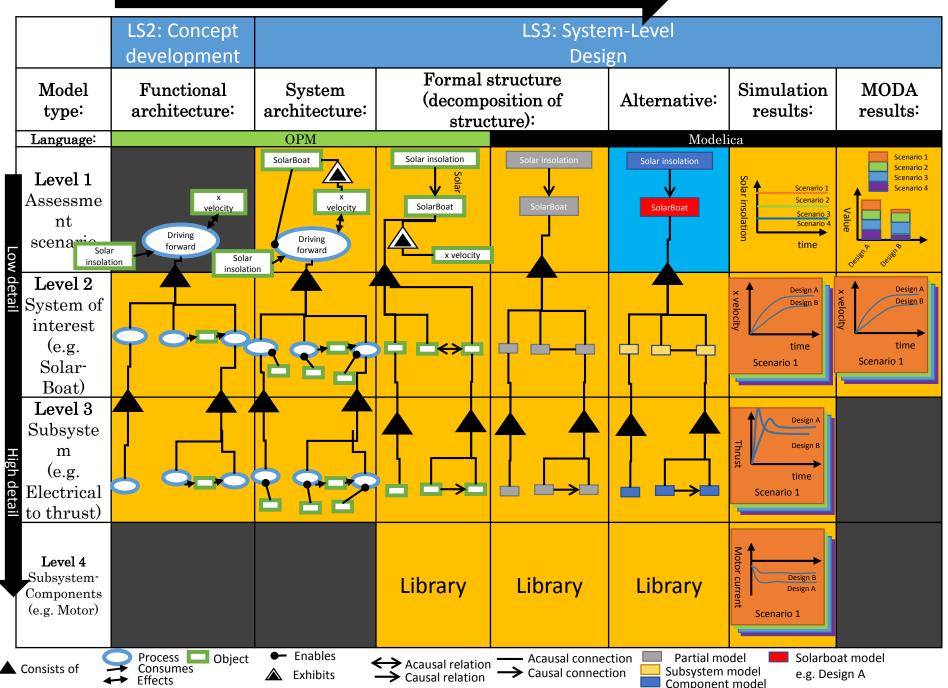
		LS2: Concept development			LS3: Syste Desi					
	Model type:	Functional architecture:	System architecture:	(decomp	Formal structure (decomposition of structure):		Simulation results:	MODA result:		
	Language:		OPM			Model	ica			
LOV	<b>Level 1</b> Assessme nt scenario									
LOW DETAIL	interest (e.g. Solar- Boat)									
High detail	Level 3 Subsyste m (e.g. Electrical to thrust)									
	<b>Level 4</b> Subsystem- Components (e.g. Motor)									

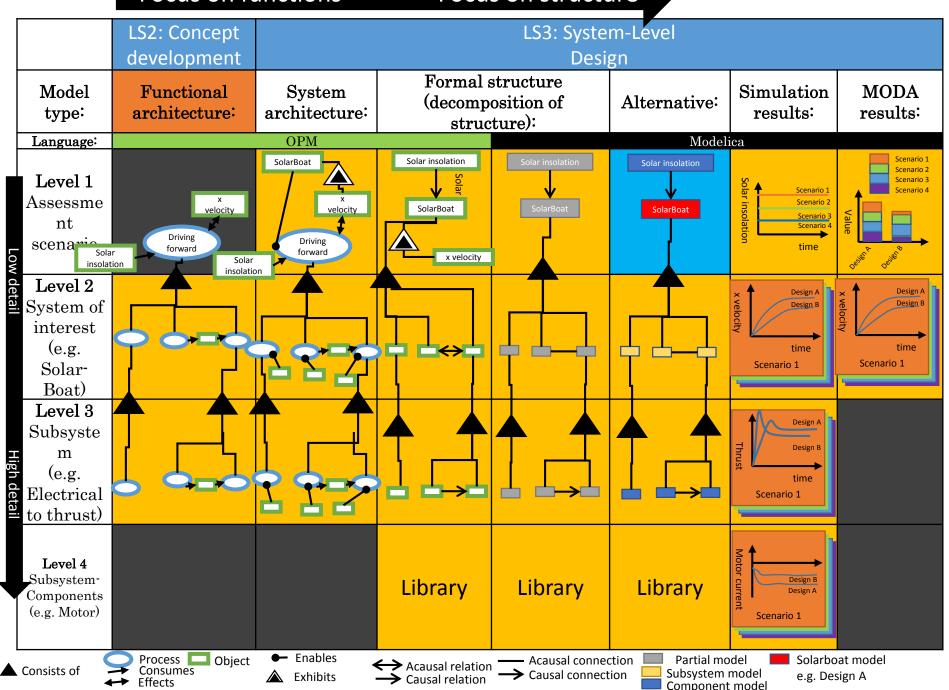
# Defining hierarchy by OPM decomposition

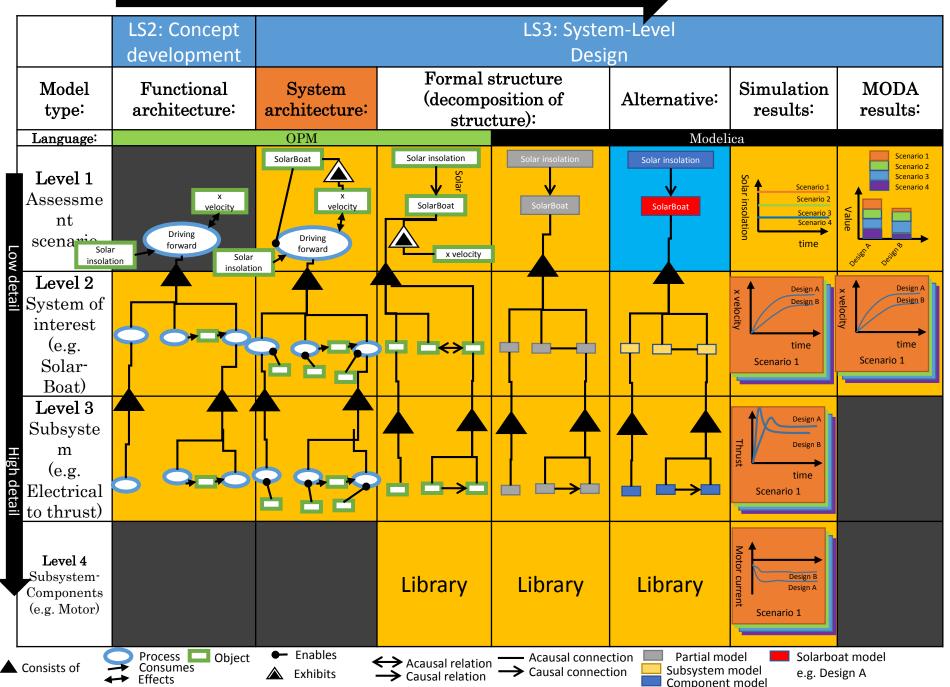
Level	Name	Example processes	Example object
Level 0	OPM "System Diagram" (SD)	Racing in Solar-Boat race event	SolarBoat Race
Level 1	Assessment Scenario, High level functional	Driving in straight line, Floating	Assessment scenario result
Level 2	System of interest	Converting Solar to Electrical, Converting Electrical to Thrust	Solar-Boat
Level 3	Subsystems	Converting Electrical to Rotation, Converting Rotation to thrust	Electrical to Thrust subsystem
Level 4	Subsystem- Components		DC Motor

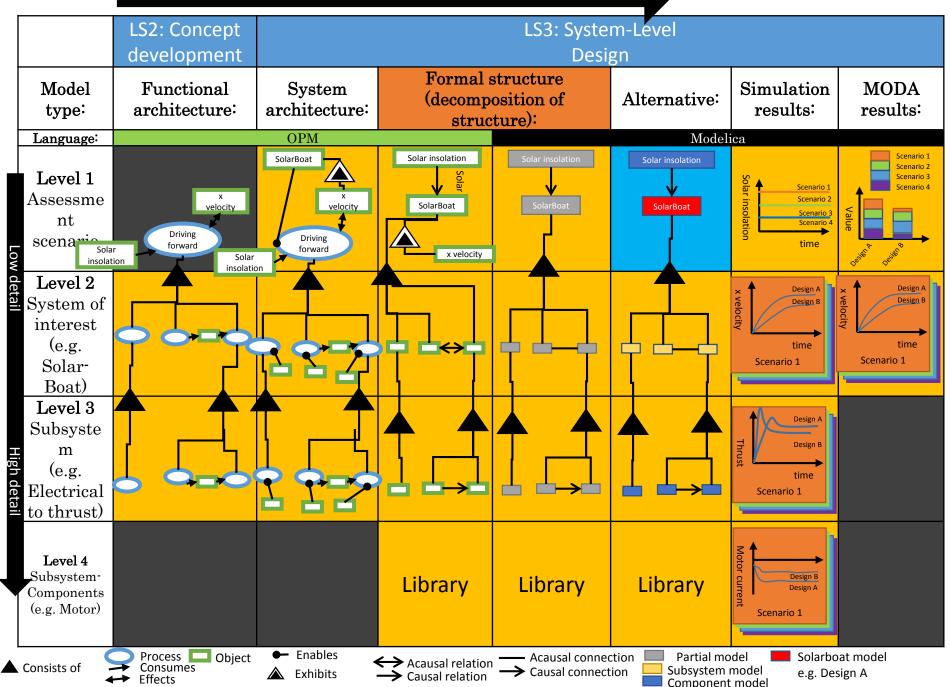
igh granularity

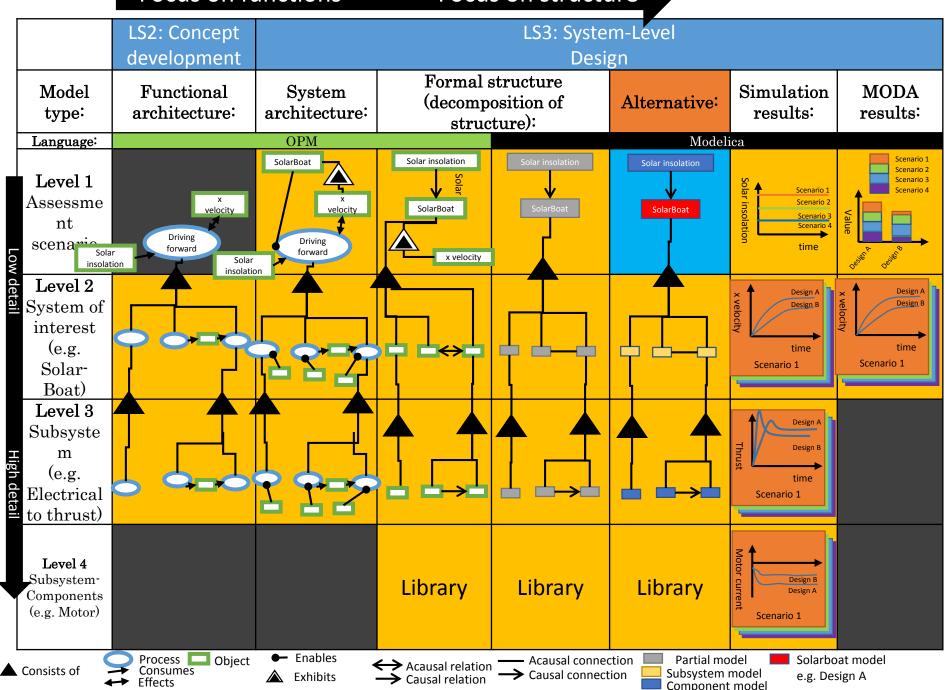
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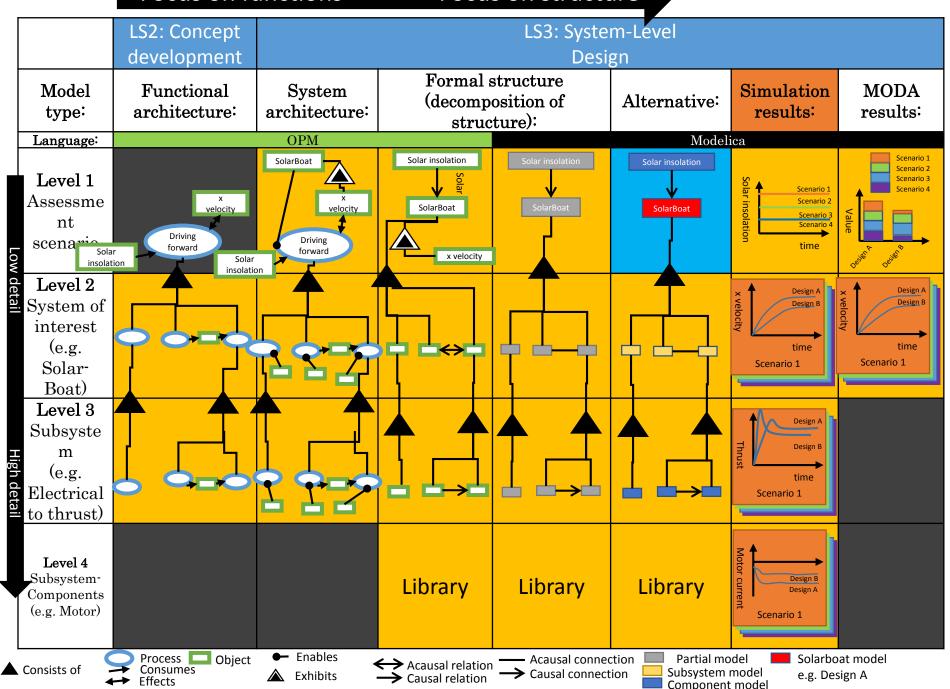


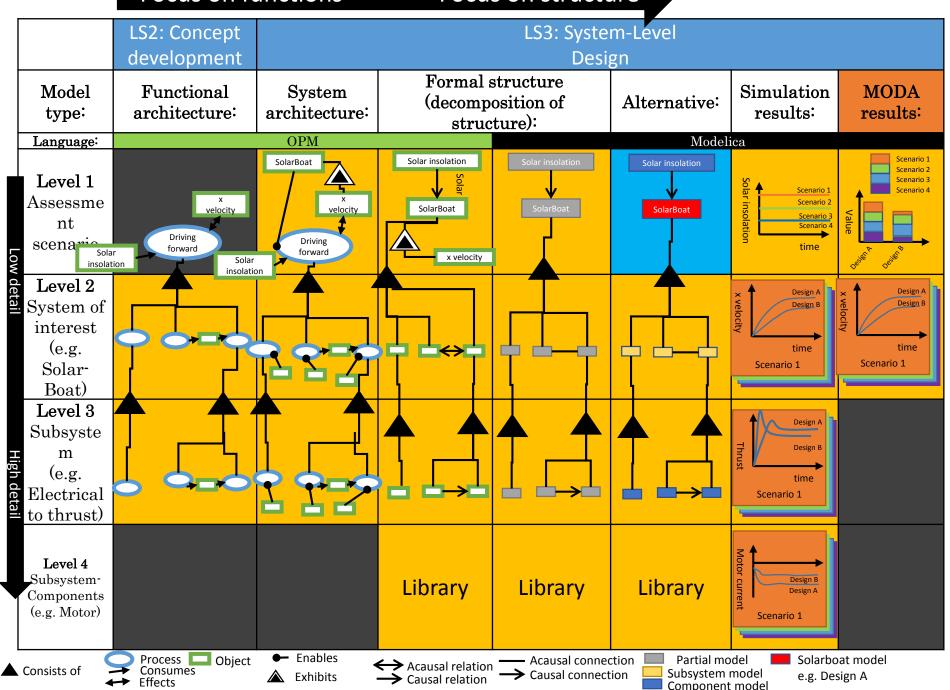












	LS2: Concept development		LS3: System-Level Design						
Model type:	Functional architecture:	System architecture:	(decomp	structure osition of ture):	Alternative:	Simulation results:	MODA result:		
Language	<del>.</del>	OPM			Model	ica			
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<b>Revel 2</b> <b>Level 2</b> System interes (e.g. Solar- Boat)	of								
Level & Subsyst m (e.g. etai to thrus	al								
Level 4 Subsystem Componen (e.g. Moto	n- its		Library	Library	Library				

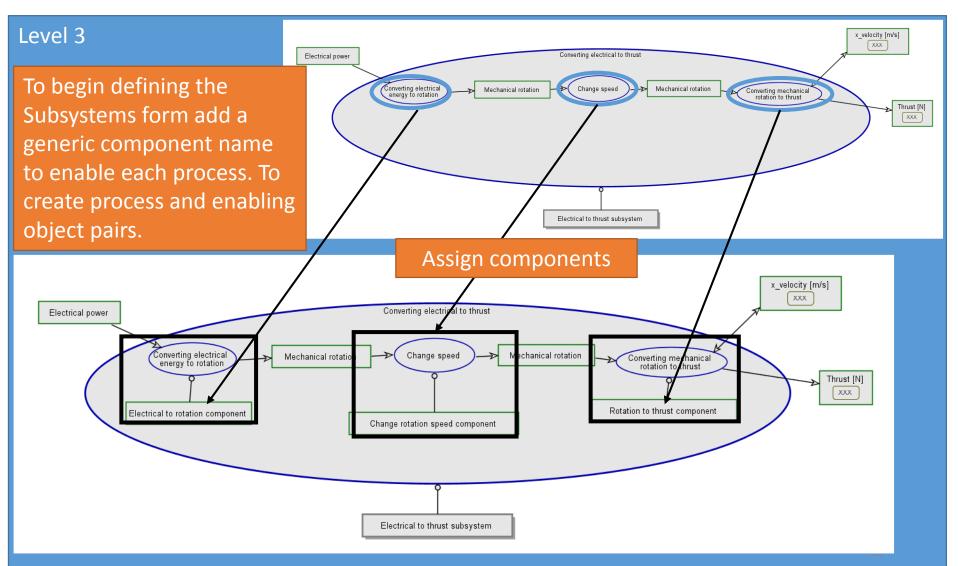
	LS2: Concept			LS3: Syste	m-Level		
	development			Desi	gn		
Model type:	Functional architecture:	System architecture:		structure osition of ture):	Alternative:	Simulation results:	MODA result:
Language:		OPM			Modeli	ica	
Level 1 Assessme nt scenario	Decompose functionality		ormal 弄	Map to odelica	Simul Simul	ate	+
Ow detailLevel 2System ofinterest(e.g.Solar-Boat)	Assign subsystem	Define struc	I I I I I I I I I I I I I I I I I I I	Map to Aodelica	Compose		Data cessing →
Level 3 Subsyste m (e.g. Electrical to thrust)	Decompos functionali Assign component	ty Define		Map to Modelica C	ompose		
Level 4 Subsystem- Components (e.g. Motor)			Library	Library	Library	ł	E A

	LS2: Concept development			LS3: Syste Desi			
Model type:	Functional architecture:	System architecture:	(decomp	structure osition of ture):	Alternative:	Simulation results:	MODA result:
Language:		OPM			Modeli	ica	
Level 1 Assessme nt scenario	Decompose functionality		ormal 弄	Map to odelica	Simul Simul	ate	-
<b>Level 2</b> System of interest (e.g. Solar- Boat)	Assign subsystem	Define struc		Map to Aodelica	Compose		Data cessing →
Level 3 Subsyste m (e.g. electrical to thrust)	Decompos functionali Assign component	ty Define		Map to Modelica C	ompose		
Level 4 Subsystem- Components (e.g. Motor)			Library	Library	Library	Ţ	EE

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Language:		OPM			Modeli	ica	
Level 1 Assessme nt scenario	Decompose functionality		ormal 弄	Map to odelica	Simul Simul	ate	+
Level 2System ofinterest(e.g.Solar-Boat)	Assign subsystem	Define t		Map to Aodelica	Compose		Data cessing →
Level 3 Subsyste m (e.g. electrical to thrust)	Decompos functionali Assign component	ty Define		Map to Modelica C	ompose		
<b>Level 4</b> Subsystem- Components (e.g. Motor)			Library	Library	Library		EG

	LS2: Concept development			LS3: Syste Desi			
Model type:	Functional architecture:	System architecture:	(decomp	structure osition of ture):	Alternative:	Simulation results:	MODA result:
Language:		OPM			Modeli	ica	
Level 1 Assessme nt scenario	Decompose functionality		ormal 弄	Map to odelica	Simul Simul	ate	+
<b>Level 2</b> System of interest (e.g. Solar- Boat)	Assign subsystem	Define struc	N N	Map to Aodelica	Compose		oata cessing →
Level 3 Subsyste m (e.g. Electrical to thrust)	Decompos functionali Assign component	ty Define		Map to Modelica C	ompose		
Level 4 Subsystem- Components (e.g. Motor)			Library	Library	Library	Ţ	E 7

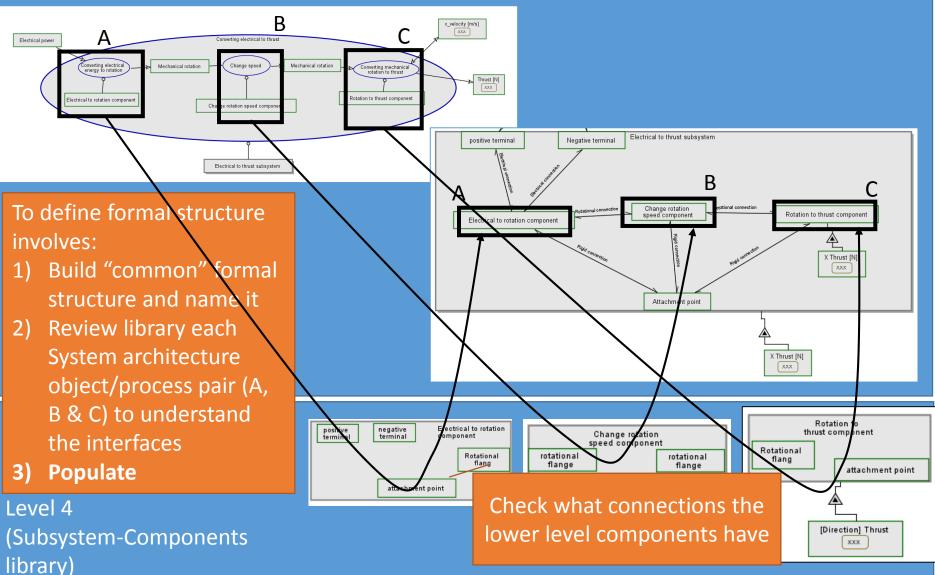
## Assign components



	LS2: Concept			LS3: Syste	m-Lével		
	development			Desi	gn		
Model type:	Functional architecture:	System architecture:	(decomp	structure osition of ture):	Alternative:	Simulation results:	MODA result:
Language		OPM			Modeli	ica	
Level 1 Assessme nt scenario	Decompose functionality		ormal 弄	Map to odelica	Simul Simul	ate	+
Image: Constraint of the second system of the second sys	Assign subsystem	Define t		Map to Aodelica	Compose		Data cessing →
Level 3 Subsyste m (e.g. Electrical to thrust)	Decompos functionali Assign component	ty Define		Map to Modelica C	ompose		
Level 4 Subsystem- Components (e.g. Motor)			Library	Library	Library	Ţ	50

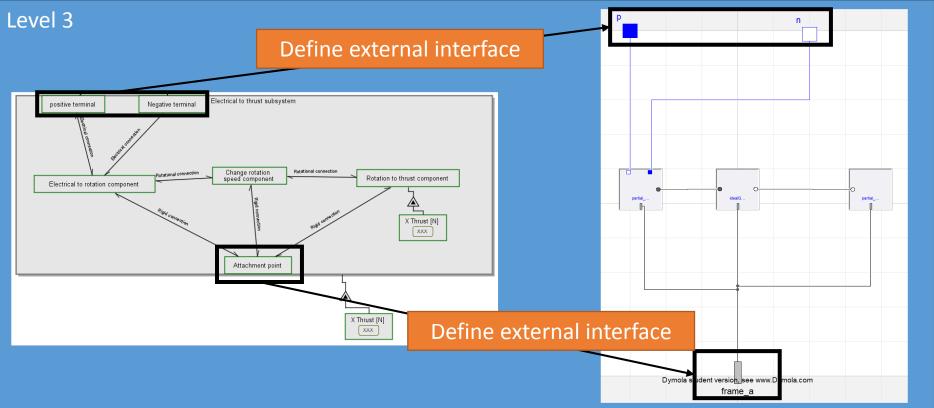
## Define formal structure

#### Level 3



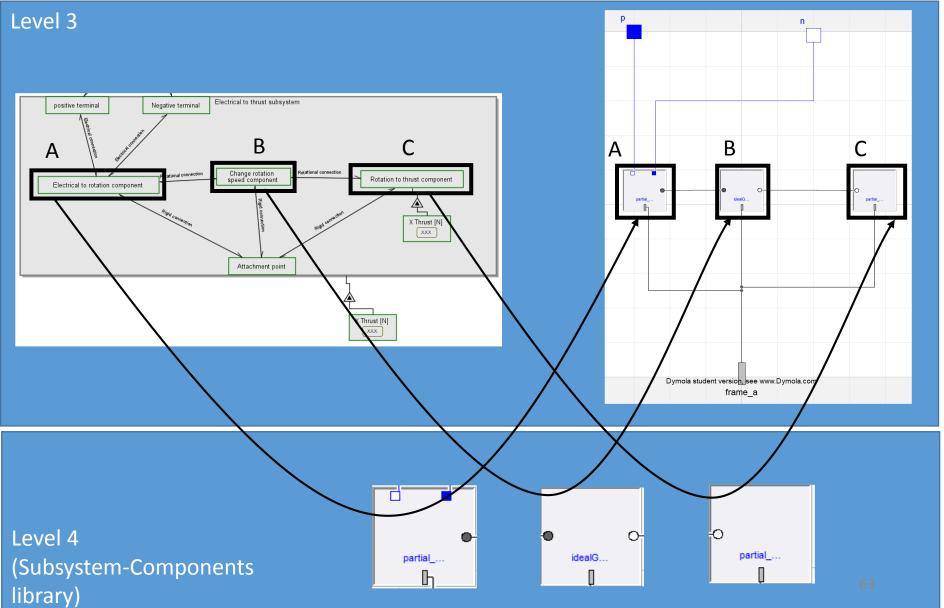
		LS2: Concept development			LS3: Syste Desi			
	fodel ype:	Functional architecture:	System architecture:	(decomp	structure osition of ture):	Alternative:	Simulation results:	MODA result:
Lar	nguage:		OPM			Model	ica	
Ass sce	evel 1 sessme nt enario	Decompose functionality	Define f struct	ormal <u></u>	Map to odelica	ompose	ate	*
tai Sys int ( S	evel 2 stem of terest (e.g. olar- Boat)	Assign subsystem	Define struc		Map to Aodelica	Compose		Data cessing →
Sul High ( det Ele	evel 3 bsyste m (e.g. ectrical chrust)	Decompos functionali Assign component	ty Define		Map to Modelica C	ompose		
Sub	evel 4 osystem- nponents c. Motor)			Library	Library	Library	Ţ	

## Map to Modelica

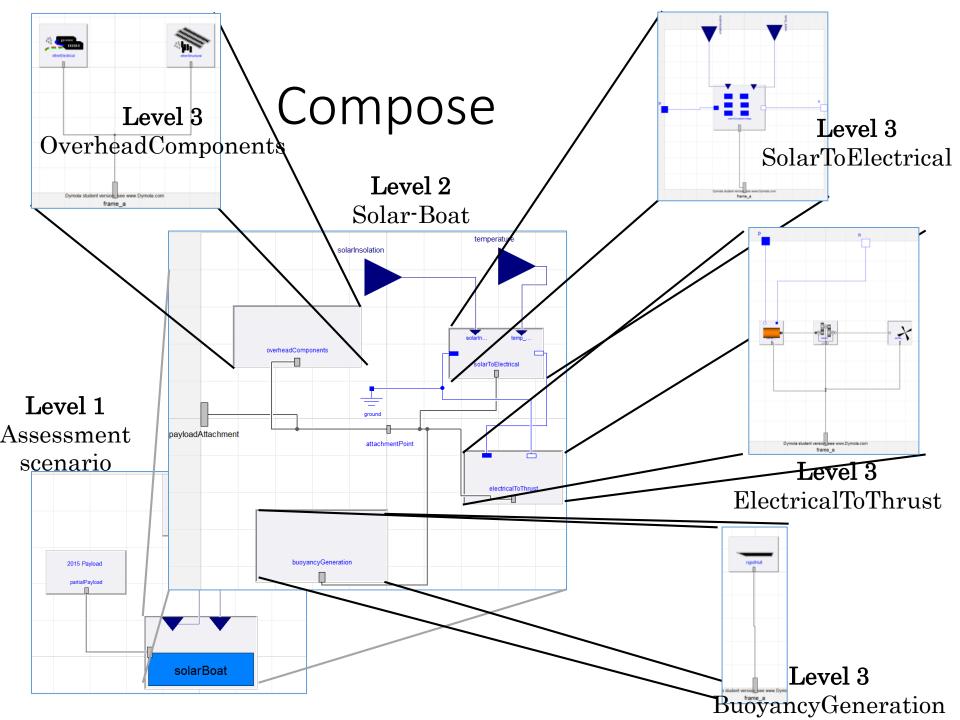


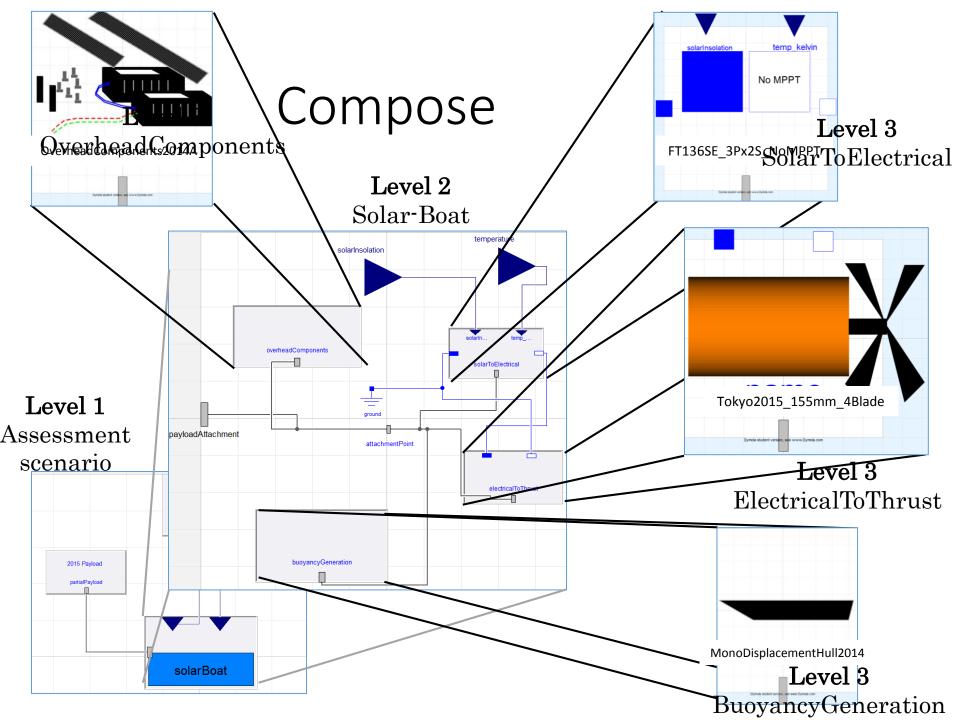
Level 4 (Subsystem-Components library)

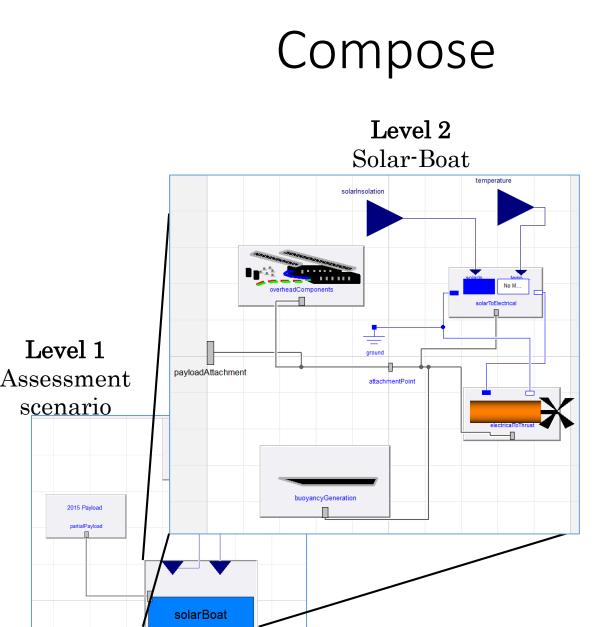
## Map to Modelica



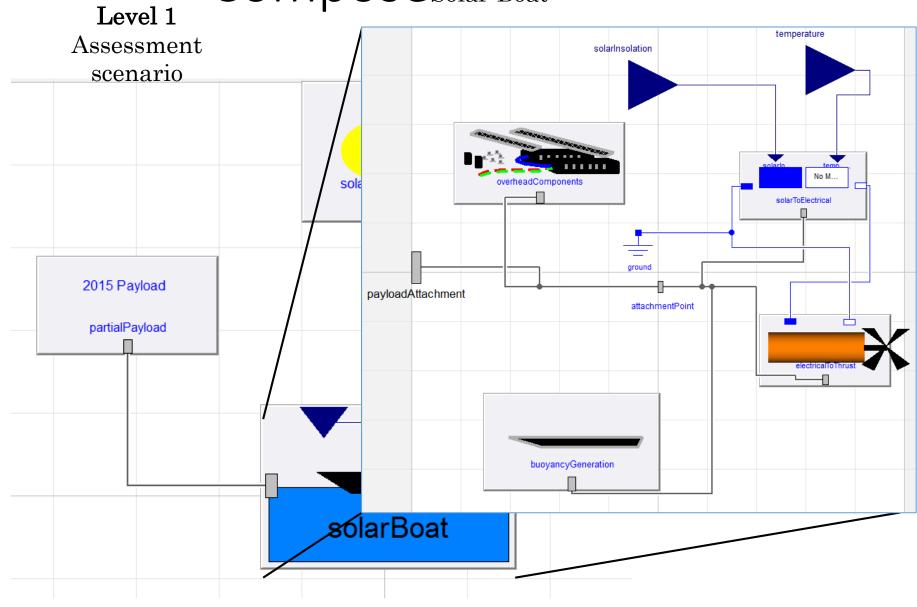
	LS2: Concept development			LS3: Syste Desi			
Model type:	Functional architecture:	System architecture:	(decomp	structure osition of ture):	Alternative:	Simulation results:	MODA result:
Language:		OPM			Modeli	ica	
Level 1 Assessme nt scenario	Decompose functionality		ormal 弄	Map to odelica	Simul Simul	ate	->
<b>Level 2</b> System of interest (e.g. Solar- Boat)	Assign subsystem	Define struc	N N	Map to Aodelica	Compose		Data cessing →
Level 3 Subsyste m (e.g. Electrical to thrust)	Decompos functionali Assign component	ty Define		Map to Modelica C	ompose		
Level 4 Subsystem- Components (e.g. Motor)			Library	Library	Library	Ţ	64

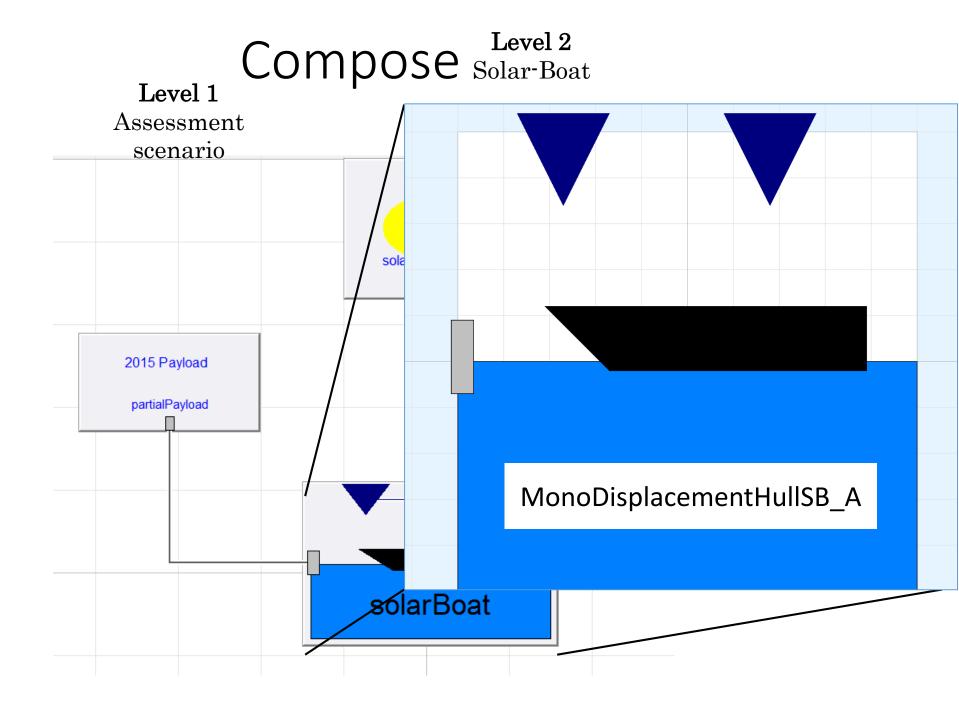


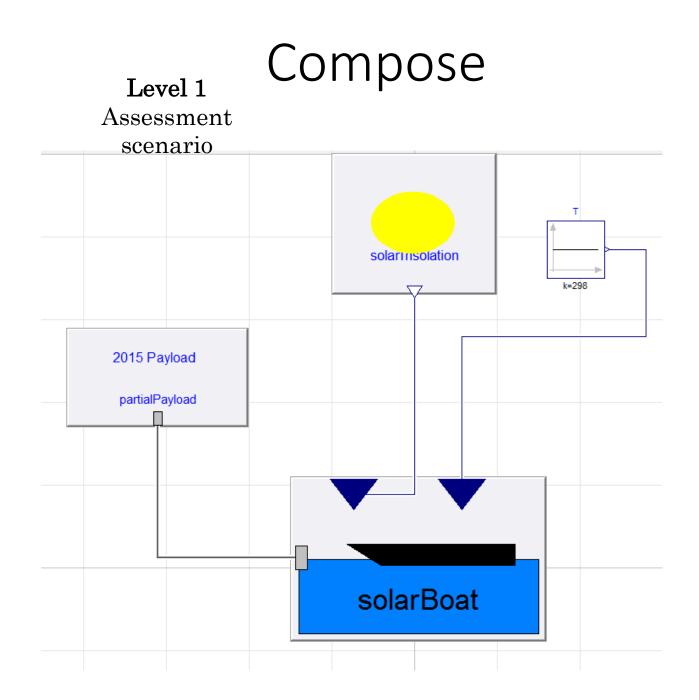




# $Compose^{\frac{Level\ 2}{Solar-Boat}}$

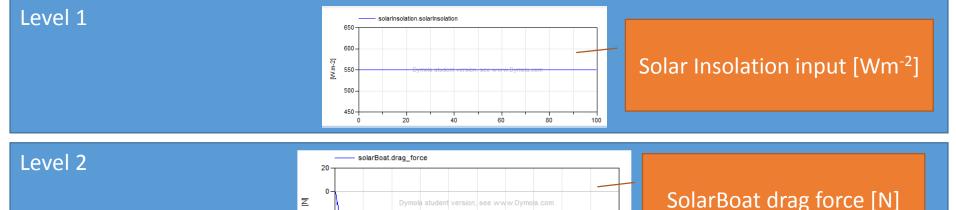


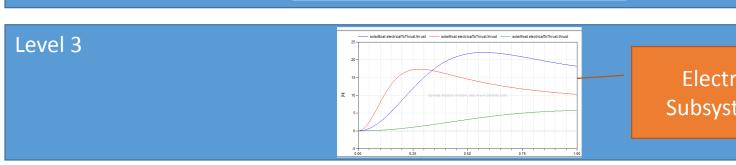




	LS2: Concept			LS3: Syste	m-Level		
	development			Desi	gn		
Model type:	Functional architecture:	System architecture:	Formal str (decompos structu	ition of	Alternative:	Simulation results:	MODA result:
Language:		OPM			Modeli	ica	
Level 1 Assessme nt scenario	Decompose functionality	Define for struct	ormal 弄 t	lap :o lelica	Simul ompose	ate	+
<b>Level 2</b> System of interest (e.g. Solar- Boat)	Assign subsystem	Define f	formal	Vlap to odelica	Compose		Data cessing →
Level 3 Subsyste m (e.g. Electrical to thrust)	Decompos functionali Assign component	ty Define		Map to lodelica	ompose		
Level 4 Subsystem- Components (e.g. Motor)			Library	Library	Library	Ţ	71

# Simulation results – Time series examples (note from different simulation runs)





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-20

#### Electrical to Thrust Subsystem, Thrust [N]

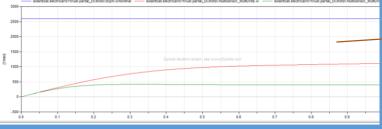
#### Level 4

40

60

80

100

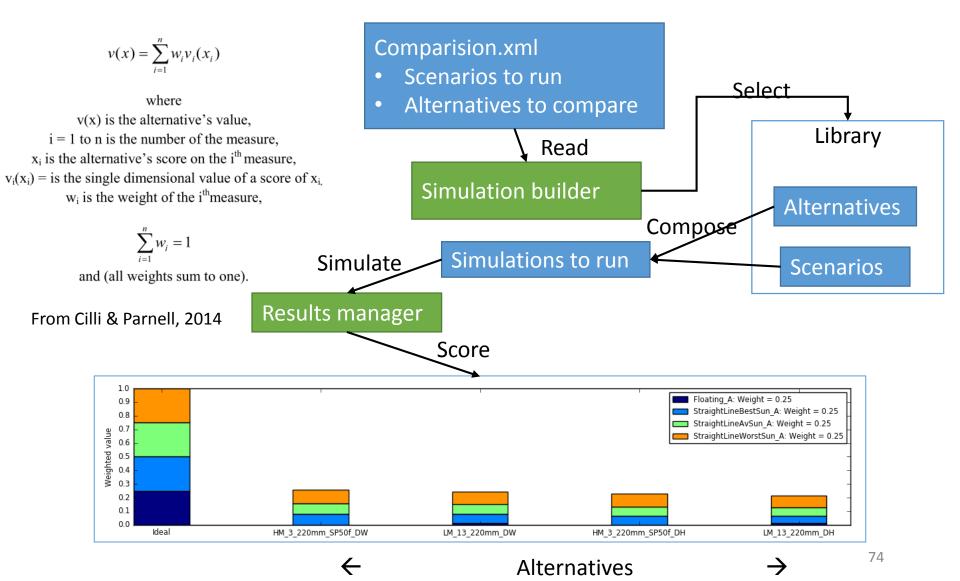


#### Motor velocity [RPM]

#### Focus on functions Focus on structure

		LS2: Concept development	LS3: System-Level Design					
	Model type:	Functional architecture:	System architecture:	Formal s (decompo struc	osition of	Alternative:	Simulation results:	MODA result:
	Language:		OPM			Model	ica	
LOW	<b>Level 1</b> Assessme nt scenario	Decompose functionality		ormal 弄	Map to odelica	Simul ompose	ate	->
Low detail	Level 2 System of interest (e.g. Solar- Boat)	Assign subsystem	Define t	N.	Map to 1odelica	<b>C</b> ompose		Data cessing →
High detail	Level 3 Subsyste m (e.g. Electrical to thrust)	Decompos functionali Assign component	ty Define		Map to Modelica _ C	ompose		
	<b>Level 4</b> Subsystem- Components (e.g. Motor)			Library	Library	Library	ł	

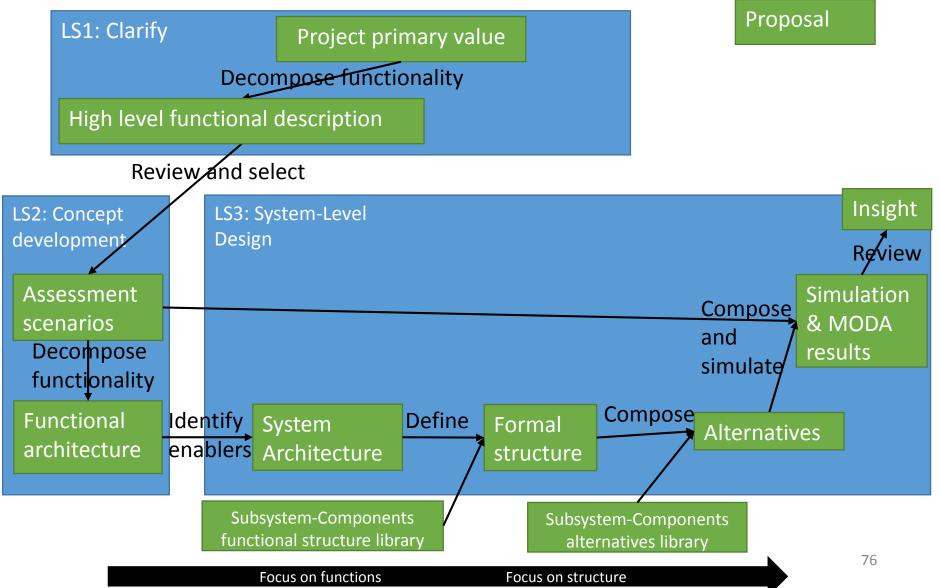
#### Multi Objective Decision Analysis: Automated implementation



#### Focus on functions Focus on structure

		LS2: Concept development	LS3: System-Level Design					
Moo typ		Functional architecture:	System architecture:	(decomp	structure osition of ture):	Alternative:	Simulation results:	MODA result:
Langu	uage:		OPM			Modelica		
Leve Asses nt scena	ssme t						We define the second se	
detail Syste inter (e.; Sola Boa	em of rest g. ar-							
Leve Subs H m ce Elect to thr	el 3 syste n g. g. prical							
Leve Subsys Compo (e.g. M	stem- onents			Library	Library	Library		

# Proposed tools and methodologies for Knowledge Management and System-Level Design



## Overview

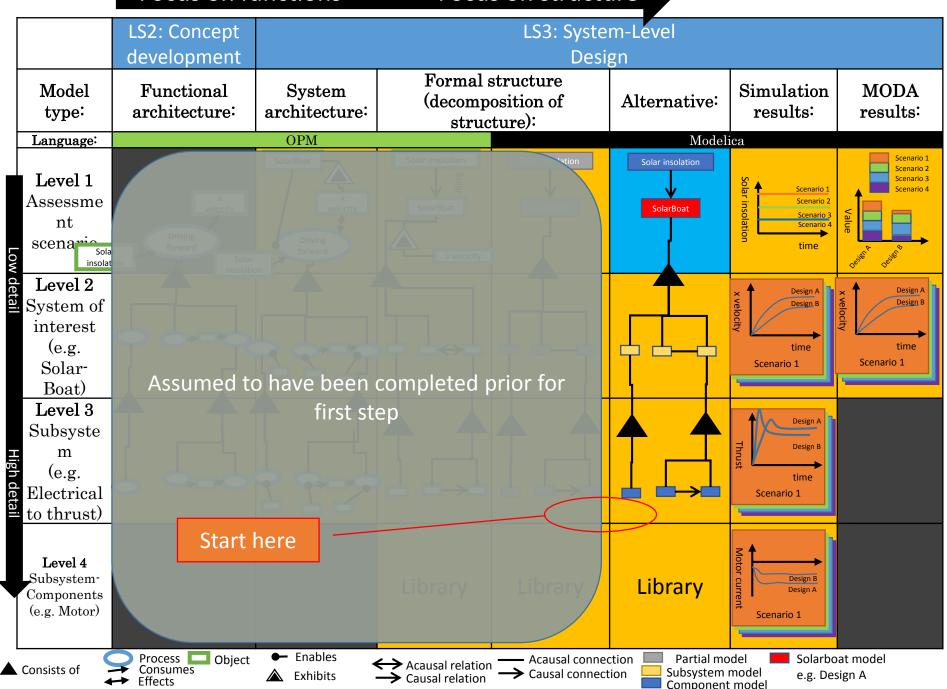
- 1. Problems and proposed solutions identified from the 2014 Solar-Boat project
- Proposed tools and methodologies for Knowledge Management and System-Level Design
- 3. Demonstration
- 4. Discussion
- 5. Conclusions
- 6. PhD plans

## Demonstration

- Student design goal:
  - 1. Develop initial Solar-Boat design for prototype for standard rules:
    - 1. Design Set 1 (Subsystem-Component variation: compare a heavy motor to low mass one with different propellers)
    - 2. Design Set 2 (Subsystem Functional Architecture variation: add a motor speed changing device)
    - 3. Design Set 3 (Subsystem-Component variation with cost impact: compare new expensive solar panels which are more efficient but more heavy)
  - 2. Experience a rule change. Payload from 0.064kg to 15kg:
    - 1. Design Set 4 (Rule change: see impact of larger payload)
    - 2. Design Set 5 (Subsystem Formal Structure variation: Address the payload issue with different buoyancy system & Change assessment approach)

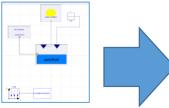
#### Focus on functions

#### Focus on structure

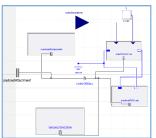


#### As such Formal Structures and Assessment Scenarios are ready for population

Level 1 Assessment scenarios

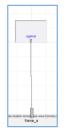


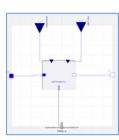
Level 2 Solar-Boat

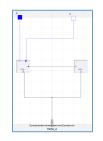


Measure of interest	Scenario conditions	Minimum acceptable performance	Stretch goal	Data extraction type
Top of hull z position (m)	Floating	-0.1	-0.4	Mean
x velocity (m/s)	Best ever insolation (870 Wm <sup>2</sup> ) straight line driving	2	4	Maximum value
x velocity (m/s)	Average insolation (550 Wm <sup>2</sup> )	1.5	3	Maximum value
x velocity (m/s)	Worst ever insolation (260 Wm <sup>2</sup> )	0.5	2.5	Maximum value

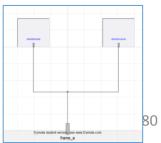
Level 3 Level 3 Level 3 BuoyancyGeneration SolarToElectrical ElectricalToThrust OverheadComponents





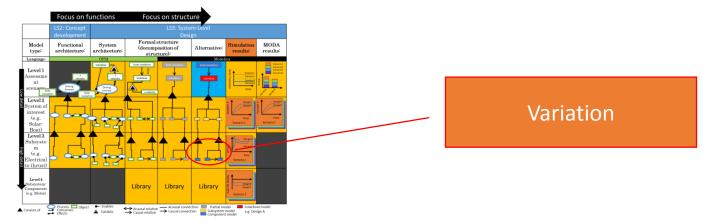


Level 3

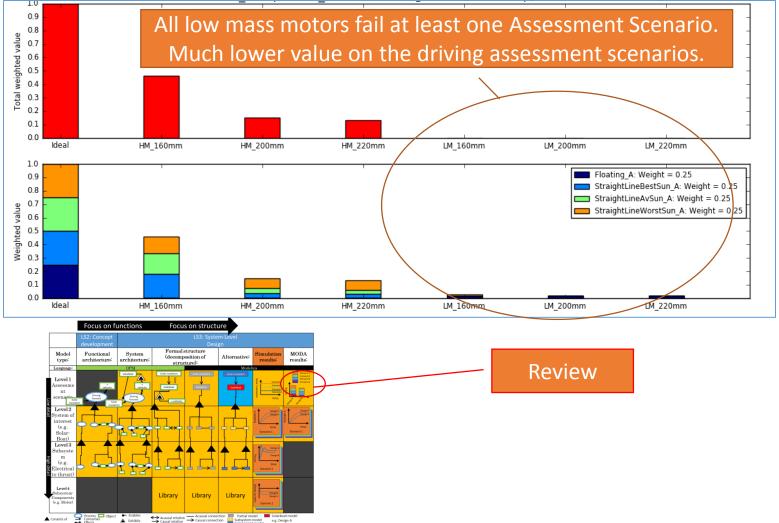


# Design Set 1 (Subsystem-Component variation: compare a heavy motor to low mass one with different propellers)

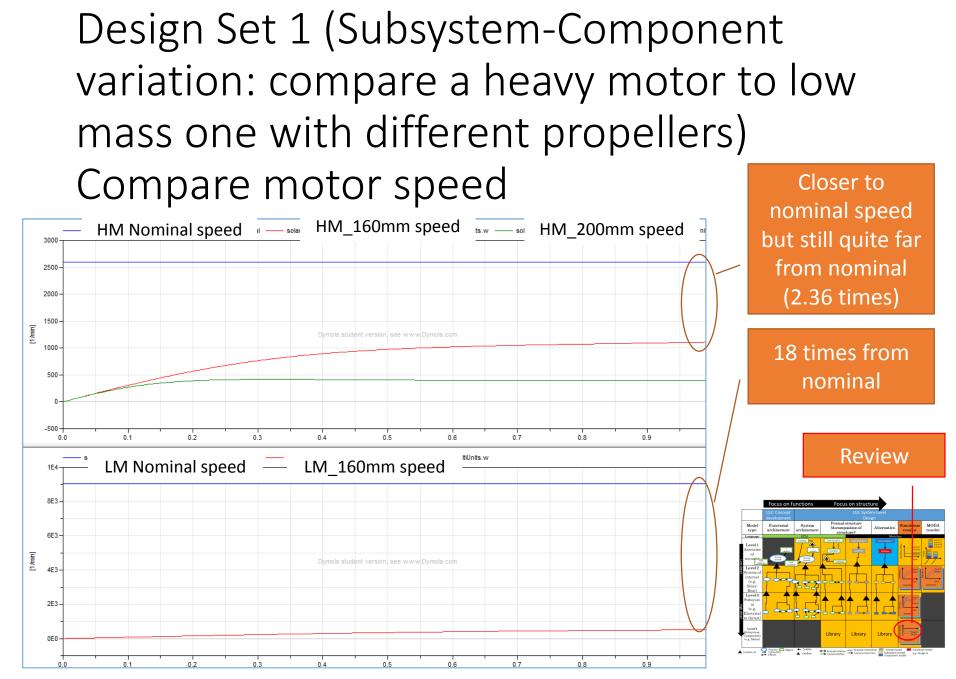
Alternative name	Buoyancy Generation	SolarToElectical	ElectricalToThrust
HM_160mm	Single hull	Old solar panel	H motor: No gearbox: 160mm prop
HM_200mm	Single hull	Old solar panel	H motor: No gearbox: 200mm prop
HM_220mm	Single hull	Old solar panel	H motor: No gearbox: 220mm prop
LM_160mm	Single hull	Old solar panel	L motor: No gearbox: 160mm prop
LM_200mm	Single hull	Old solar panel	L motor: No gearbox: 200mm prop
LM_220mm	Single hull	Old solar panel	L motor: No gearbox: 220mm prop



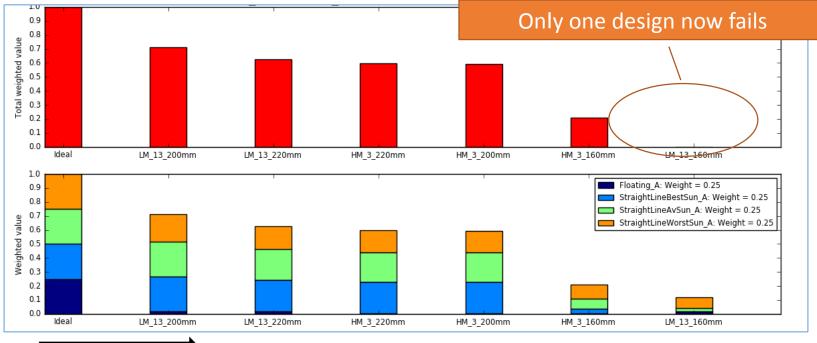
# Design Set 1 (Subsystem-Component variation: compare a heavy motor to low mass one with different propellers)

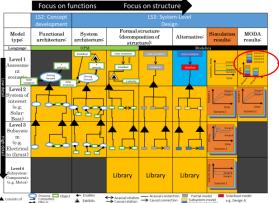


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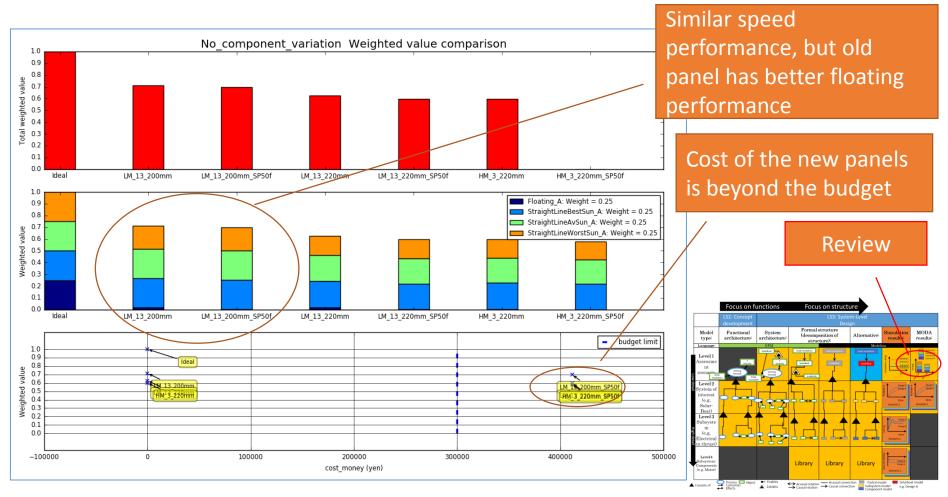
Design Set 2 (Subsystem Functional Architecture variation: add a motor speed changing device) How to get motor to spin closer to nominal speed



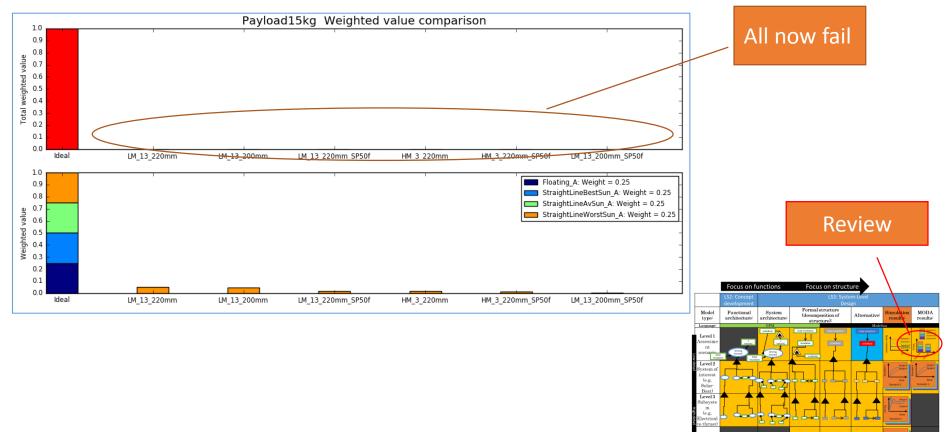




Design Set 3 (Subsystem-Component variation with cost impact: compare new expensive solar panels (7% more efficient but 2x mass over old ones)



## Design Set 4 (Rule change: see impact of larger 15kg payload vs 0.064kg payload)

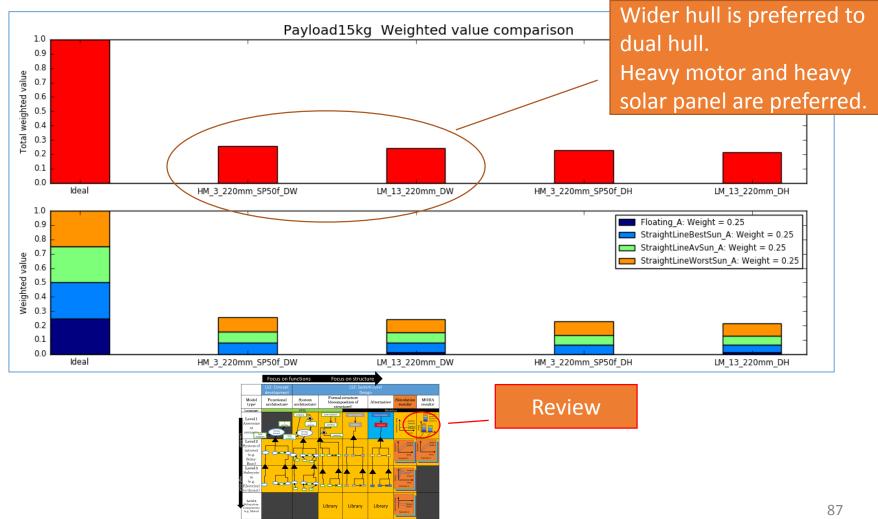


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Design Set 5 (Subsystem Formal Structure variation: Address the payload issue with different buoyancy systems. Two hulls or dual hull?



## Overview

- 1. Problems and proposed solutions identified from the 2014 Solar-Boat project
- Proposed tools and methodologies for Knowledge Management and System-Level Design
- 3. Examples and demonstrations

#### 4. Discussion

- 5. Conclusions
- 6. PhD plans

## Discussion – Benefits

- Logical synthesis of hierarchical formal structure for new product development. Not reliant on a pre-provided one
- Fast synthesis of alternative system and subsystem designs
- Fast consistent assessment of alternative designs value by automated simulation and comparison
- Deeper component, subsystem and system knowledge gain by exploring rich simulation results
- Systems Engineering foundations introduced to students
- Tacit and document knowledge is avoided. Integrate various models and simulation across the lifecycle

# Discussion – Benefits

Point of novelty:

By functionally decomposing (in OPM) and mapping to a formal structure (in Modelica):

- Object based numerical simulation of OPM is attempted
- Integration of two important languages is attempted
- Logical synthesis of hierarchical formal structure for new product development. Not reliant on a pre-provided one
- Fast synthesis of alternative system and subsystem designs
- Fast consistent assessment of alternative designs value by automated simulation and comparison
- Deeper component, subsystem and system knowledge gain by exploring rich simulation results
- Systems Engineering foundations introduced to students
- Tacit and document knowledge is avoided. Integrate various models and simulation across the lifecycle

# Discussion – Shortcomings & Further work

- Methodology logic:
  - Assumes one object enables one process.
    - No explicit provision for situations where two subsystems enable a process or vice-versa. Subsystems are merged.
  - Timing and control logic of behavior:
    - Currently behavior being modelled in Modelica assumes to occur at all times. Real systems exhibit causality when a particular behavior is triggered (e.g. time triggering of a process or if->then).
- Tool implementation:
  - Automate the generation of alternative designs (component placement and parameter variation)
- As such:
  - Needs demonstration on larger more complex projects

## Overview

- 1. Problems and proposed solutions identified from the 2014 Solar-Boat project
- Proposed tools and methodologies for Knowledge Management and System-Level Design
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- 4. Discussion
- 5. Conclusions and summary
- 6. PhD plans

#### Description and problems of: Early Lifecycle Stages of the Solar-Boat project

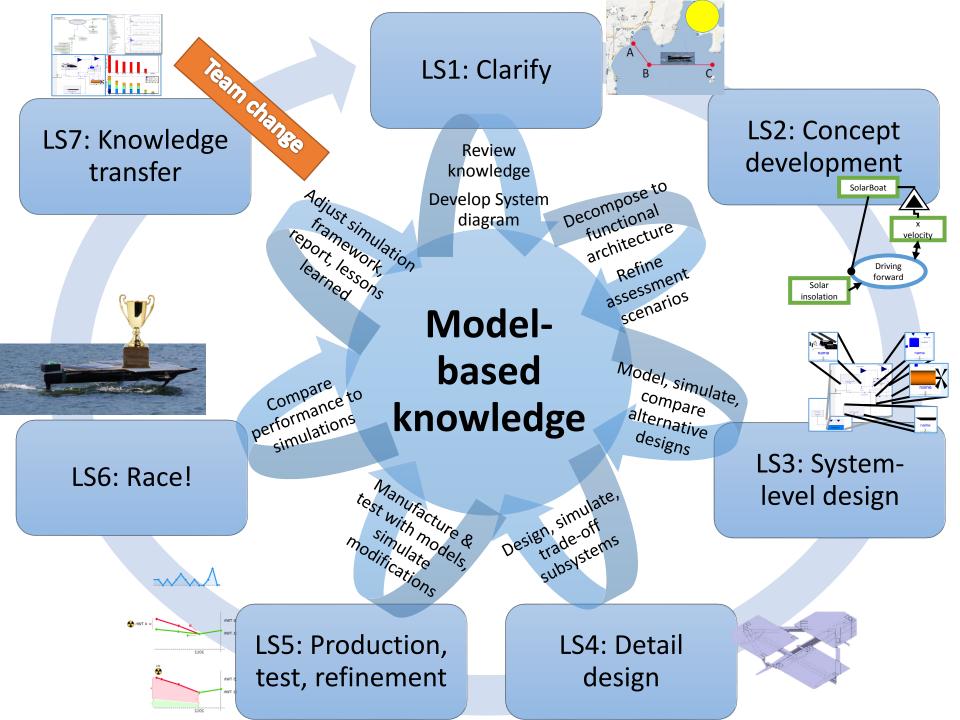
Lifecycle Stage:	LS1: Clarify	LS2: Concept dev	LS3: System-Level Design	
Activities:	Review past knowledge	Defining required functions	Comparing and selecting System-Level Design	
Identified problems:	Slow time to acquire initial knowledge	Unclear what the design target was	Little exploration of alternatives and their predicted outcomes	
Proposed solutions:	Provide knowledge in models	Complete trade-off analysis of multiple designs using models to simulate performance		
<ul> <li>Problems / Difficulties</li> <li>with implementing solutions:</li> <li>What languages?</li> <li>Integrate multiple languages?</li> <li>Keeping models update</li> </ul>		<ul> <li>Framework to assess all alternative designs</li> <li>Comparing a reasonable number of alternatives</li> <li>Numerical optimization vs. exploratory approaches</li> </ul>		
Thesis aim:	<ul><li>To propose tools and m</li><li>Manage project</li><li>Explore concept</li></ul>	t knowledge	tudents:	

# Conclusions and summary

- Methodology and tools integrating OPM and Modelica to synthesize alternative Systems-Level Solar-Boat Designs and assess those designs was presented with the aim of increasing the amount knowledge of the system for students including:
  - Decomposing the functionally
  - Identifying common assessment scenarios
  - Synthesizing formal structure
  - Rapidly composing alternative designs by populating the formal structure
  - Simulating each alternative design for each assessment scenario
  - **Comparing** predicted **performance** of the alternatives

# Conclusions and summary

- A **demonstration** of the tools was presented indicating:
  - Automated comparison of multiple alternatives for assessment scenarios
  - Exploration of rich simulation results
- Using the methodology and tools knowledge was generated, stored and consumed at appropriate at appropriate times, aiming to enabling knowledge management success



## Overview

- 1. Problems and proposed solutions identified from the 2014 Solar-Boat project
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# PhD plan

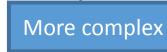
- Industrial background
- Master's further work
- Trying to extend to more extensive products
- Problems to solve
- Potential solutions
- Project steps
- Proposed outcome

# Industry background

- Systems development in modern times:
  - No time:
    - Fast market changes
  - Too complicated to handle:
    - Multiple engineering domains integrated to develop high performance high functionality systems
      - Modular and hierarchy clarity reduced to improve performance
  - Very complex:
    - Many, many components
- 1D-CAE: Enables composition and assessment of systems quickly and efficiently

# Discussion – Shortcomings & Further work

- Methodology logic:
  - Assumes one object enables one process.
    - No explicit provision for situations where two subsystems enable a process or vice-versa. Subsystems are merged.
  - Timing and control logic of behavior:
    - Currently behavior being modelled in Modelica assumes to occur at all times. Real systems exhibit causality when a particular behavior is triggered (e.g. time triggering of a process or if->then).
- Tool implementation:
  - Automate the generation of alternative designs (component placement and parameter variation)
- As such:
  - Needs demonstration on larger more complex projects



Problems with extending the current approach to more large scale products

- Current design method:
  - Does not support non continuous running processes
  - Is too modular. Objects enabling multiple processes and processes being enabled by multiple objects
- Current systems scalability:
  - Not many domains used for modeling
  - Process decomposition is based on the engineers idea not a formal approach

Problems with extending the current approach to more large scale products

- Current design method:
  - Does not support non continuous running processes
  - Is too modular. Objects enabling multiple processes and processes being enabled by multiple objects
- Current systems scalability:
  - Not many domains used for modeling
  - Process decomposition is based on the engineers idea not a formal approach



1. Improve the design method to enable 1D-CAE method of non continuous, non modular conceptual designs.

2. Develop integrated modeling management system.

 Develop method for decomposing processes
 (systems function) and system.

# Proposed solutions to meet the goals

- Improve the design method to enable 1D-CAE method of non continuous, non modular conceptual designs:
  - Define behavior descriptions of components (in OPM) to associate with 1D-CAE models which represent the richer behavior
- 2. Develop method for decomposing process and system:
  - Identify the systems requirement and decompose into functions (processes and operands) based on priority for modeling
- 3. Integrated modeling management system:
  - Integrate the OPM conceptual model formally with 1D-CAE model in software

# Design target and case study

- "Delight Design" for automotive
  - Integrate into modeling of non traditional domains

 Develop and use the proposed system to synthesize alternative hierarchical automotive designs from functional description and assess them holistically (including from a "Delight Design" viewpoint)

## Proposed outcome

- Developed methodology (and associated software implementation) to:
  - Functionally decompose processes associated with a system, including more complex behaviors
  - Enable the building of 1D-CAE models from the functional descriptions
  - Integrate the conceptual and numerical models with software
- Case study presented and applied to an automotive system considering "Delight Design"

# Research plan / schedule

- 1<sup>st</sup> year:
  - Review:
    - Existing functional description mapping to system architecture design methodologies
    - Existing decomposition methodologies
  - Integrate existing OPM conceptual model formally with 1D-CAE model in software
  - Build automotive models incorporating "Delight Design" library and the current design method
    - Write paper based on the updated method and use in automotive "Delight Design"
  - Attempt to address flaws with current design method to enable 1D-CAE method of non continuous non modular conceptual designs

# Research plan / schedule

- 2<sup>nd</sup> year:
  - Develop more formal decomposing process while simultaneously developing functional requirements for an automotive system by decomposition
  - Find flaws in the current implemented system by attempting to develop 1D-CAE models of automotive system and assess alternatives:
    - Write paper on the development and assessment of multiple automotive designs from a "Delight Design" viewpoint
- 3<sup>rd</sup> year:
  - Iterate based on found flaws
  - Attempt to use system on alternative design target:
    - Write paper

# Any questions?

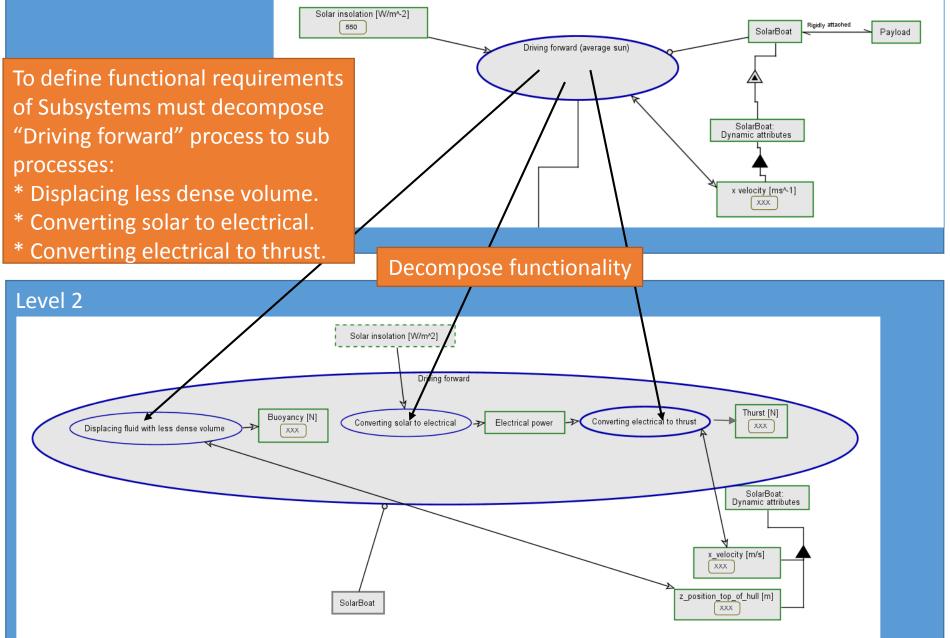
- Problems and proposed solutions identified from Solar-Boat
- Proposed tools and methodologies for Knowledge Management and System-Level Design
- 3. Examples and demonstrations
- 4. Discussion
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# Appendix – Mapping on the chart

#### Focus on functions Focus on structure

	LS2: Concept	LS3: System-Level					
	development	, Design					
Model type:	Functional architecture:	System architecture:	(decomp	structure osition of eture):	Alternative:	Simulation results:	MODA result:
Language:		OPM			Model	ca	
Level 1 Assessme nt scenario	Decompose functionality		ormal 🔔	Map to odelica	Simul Simul	ate	+
et interest (e.g. Solar- Boat)	Assign subsystem	Define		Map to Modelica	Compose		Data cessing →
Level 3 Subsyste m (e.g. Electrical to thrust)	Decompos functionali Assign component	ty Define		Map to Modelica C	ompose		
Level 4 Subsystem- Components (e.g. Motor)			Library	Library	Library	Ţ	110

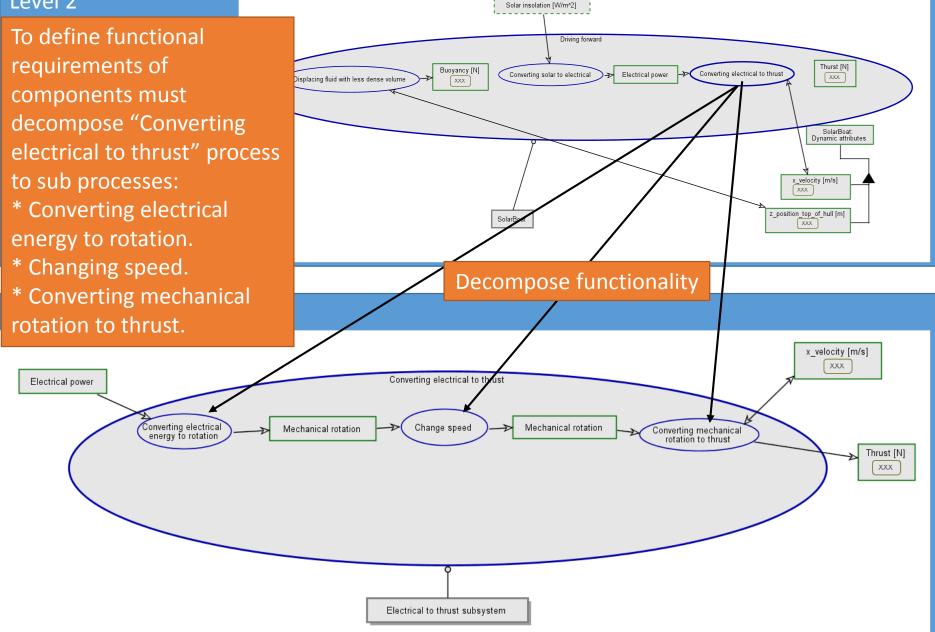
#### Level 1



#### Focus on functions Focus on structure

	LS2: Concept development	LS3: System-Lével Design					
Model type:	Functional architecture:	System architecture:	(decomp	structure osition of ture):	Alternative:	Simulation results:	MODA result:
Language:		OPM			Modeli	ica	
Level 1 Assessme nt scenario	Decompose functionality		ormal 弄	Map to odelica	Simul Simul	ate	+
<b>Level 2</b> System of interest (e.g. Solar- Boat)	Assign subsystem		Ν	Map to Aodelica	Compose		Data cessing →
Level 3 Subsyste m (e.g. Electrical to thrust)	Decompos functionali Assign component	ty Define		Map to Modelica C	ompose		
<b>Level 4</b> Subsystem- Components (e.g. Motor)			Library	Library	Library	Ţ	110

#### Level 2

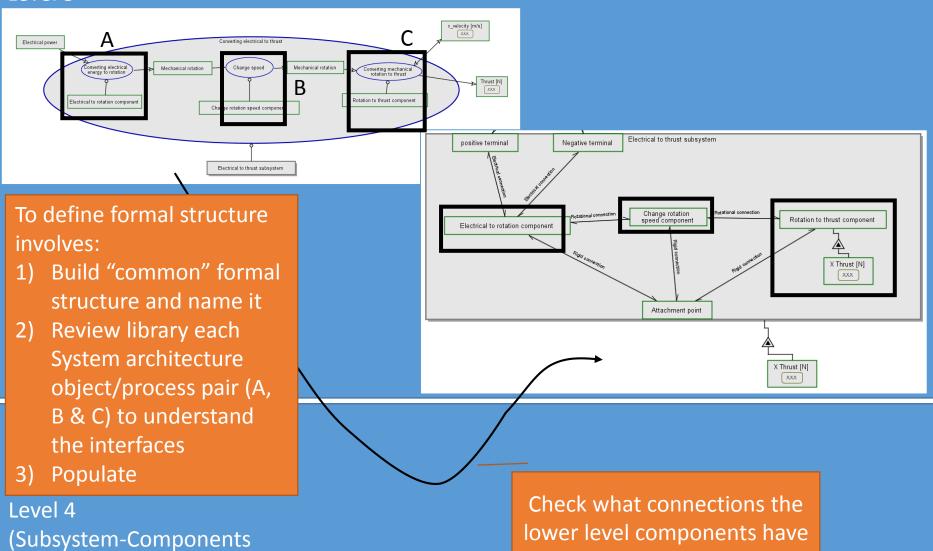


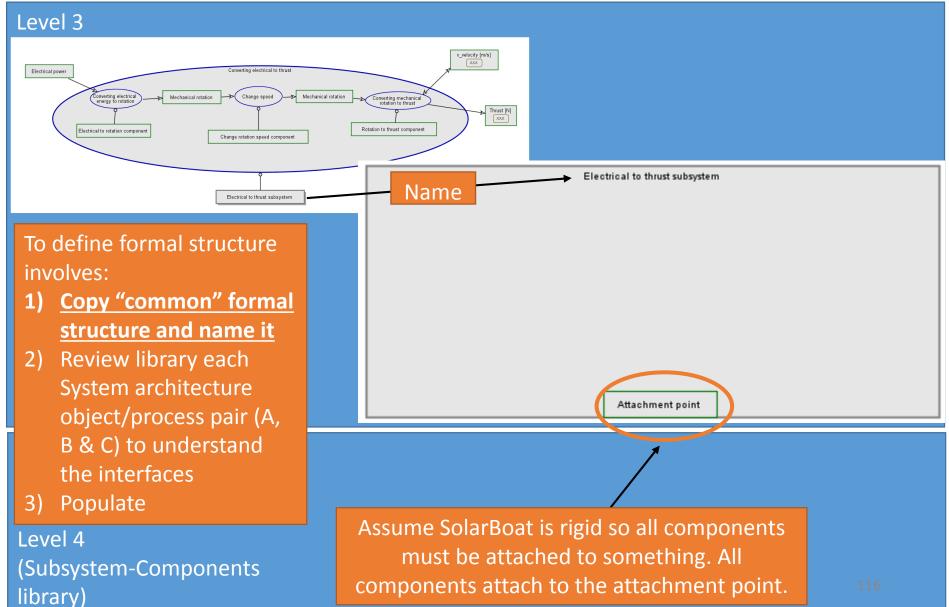
#### Focus on functions Focus on structure

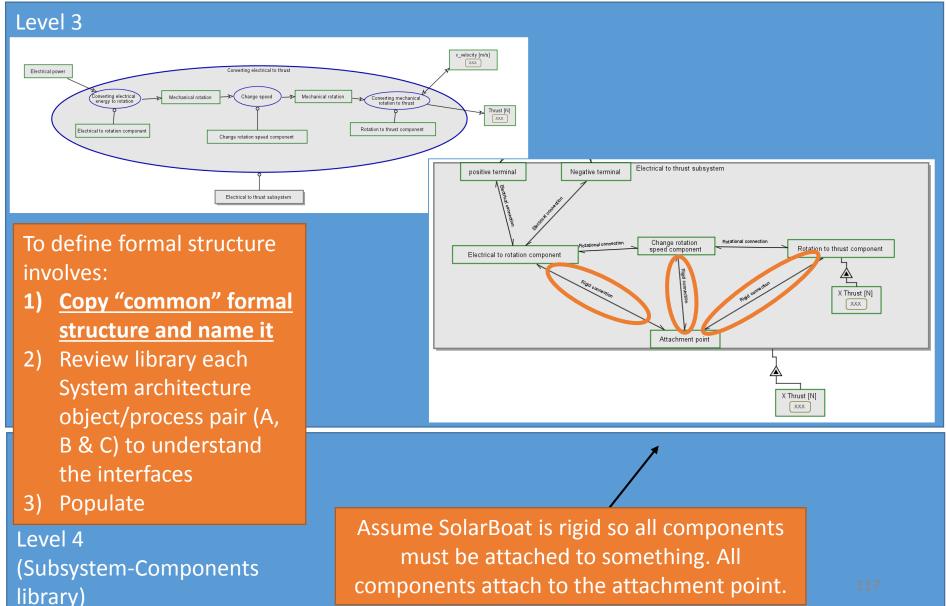
LS2: Concept	LS3: System-Level					
Functional architecture:	System architecture:	(decomp	structure osition of	Alternative:	Simulation results:	MODA result:
	OPM			Modeli	ica	
	struct	ormal 🔔	to Co		ate	+
Assign	Define			Compose		Data cessing →
functionali Assign	ty Define		Map to Modelica C	ompose		
		Library	Library	Library	ţ	114
	architecture: Decompose functionality Assign subsystem Decompos functionali	development         Functional architecture:       System architecture:         OPM         Decompose functionality       Define fastruct         Assign subsystems       Define fastruct         Decompose functionality       Define fastruct         Decompose functionality       Define fastruct         Decompose functionality       Define fastruct         Decompose functionality       Define fastruct	development       Functional architecture:     System architecture:     Formal st (decomp structure)       OPM       Decompose functionality     Define formal structure     M       Assign subsystems     Define formal structure     M       Decompose functionality     Define formal structure     M       Decompose functionality     Define formal structure     M	development     Designation       Functional architecture:     System architecture:     Formal structure (decomposition of structure):       OPM     OPM     Map to Modelica       Decompose functionality     Define formal structure     Map to Modelica       Assign subsystems     Define formal structure     Map to Modelica       Decompose functionality     Define formal structure     Map to Modelica       Decompose functionality     Define formal structure     Modelica       Decompose functionality     Define formal structure     Modelica	development     Design       Functional architecture:     System architecture:     Formal structure (decomposition of structure):     Alternative:       OPM     OPM     Map to Compose functionality     Define formal to Modelica     Compose functionality       Assign subsystems     Define formal to Modelica     Map to Compose functionality     Define formal to Modelica       Decompose functionality     Define formal to Modelica     Map to Compose functionality     Compose formal to Modelica	development     Design       Functional architecture:     System architecture:     Formal structure (decomposition of structure):     Alternative:     Simulation results:       OPM     Map     Compose       Decompose     Define formal     to Modelica     Compose       functionality     Define formal     to Modelica     Compose       Subsystems     Define formal     to Modelica     Compose       functionality     Define formal     to Modelica     Compose       functionality     Define formal     to Modelica     Compose       functionality     Define formal     to Modelica     Compose

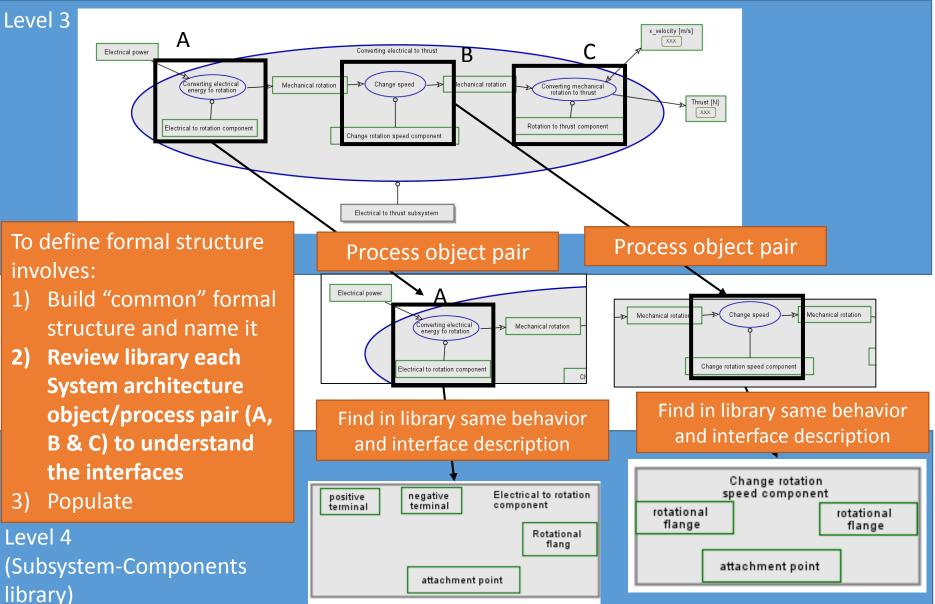
#### Level 3

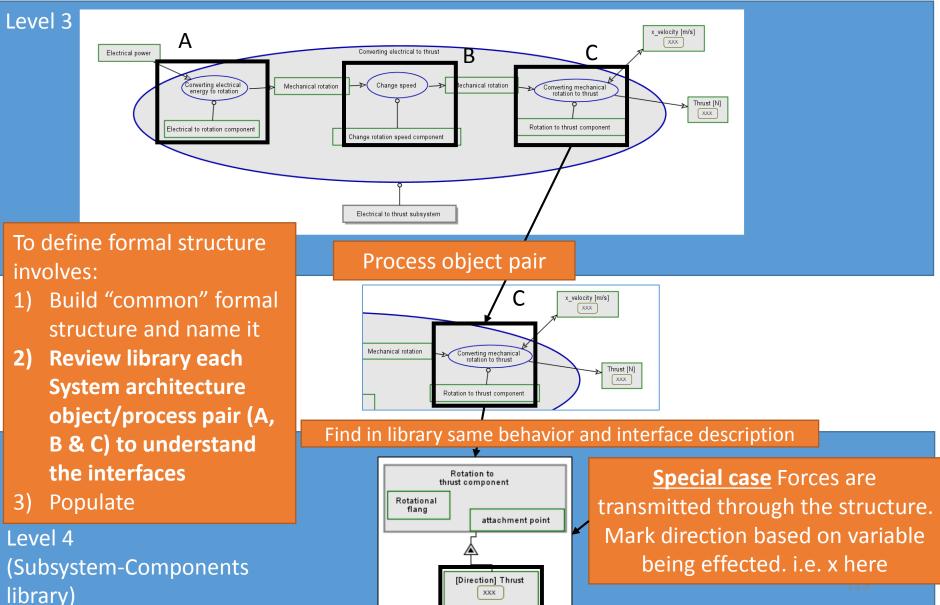
library)



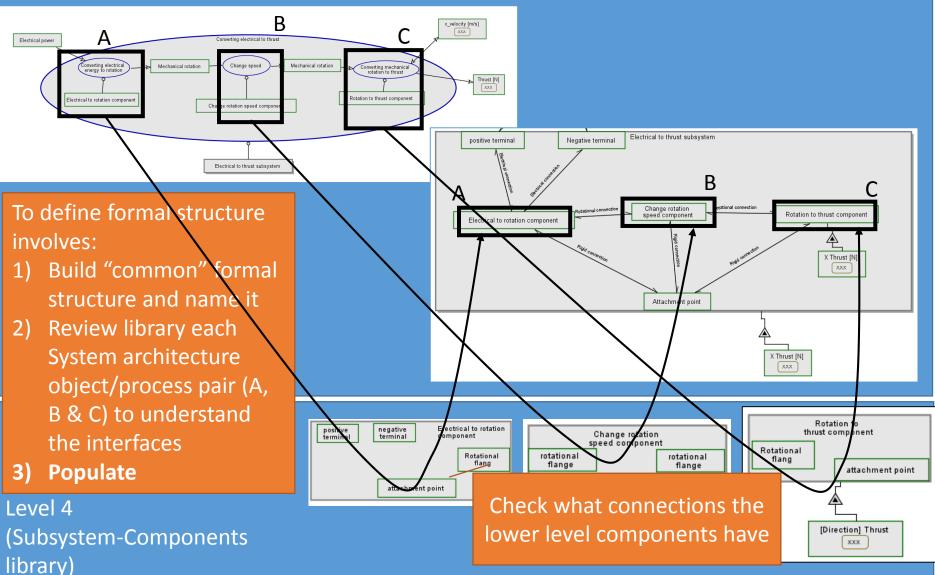




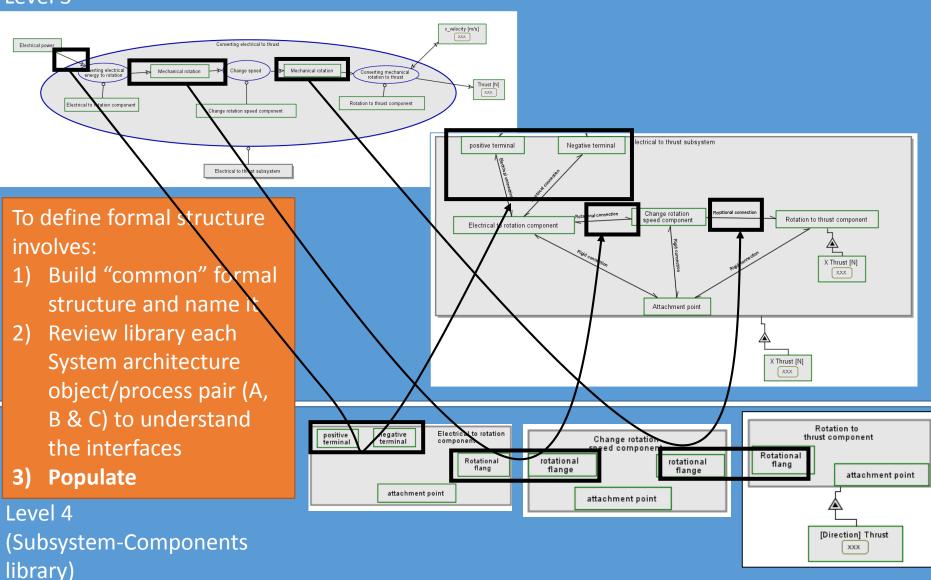




#### Level 3

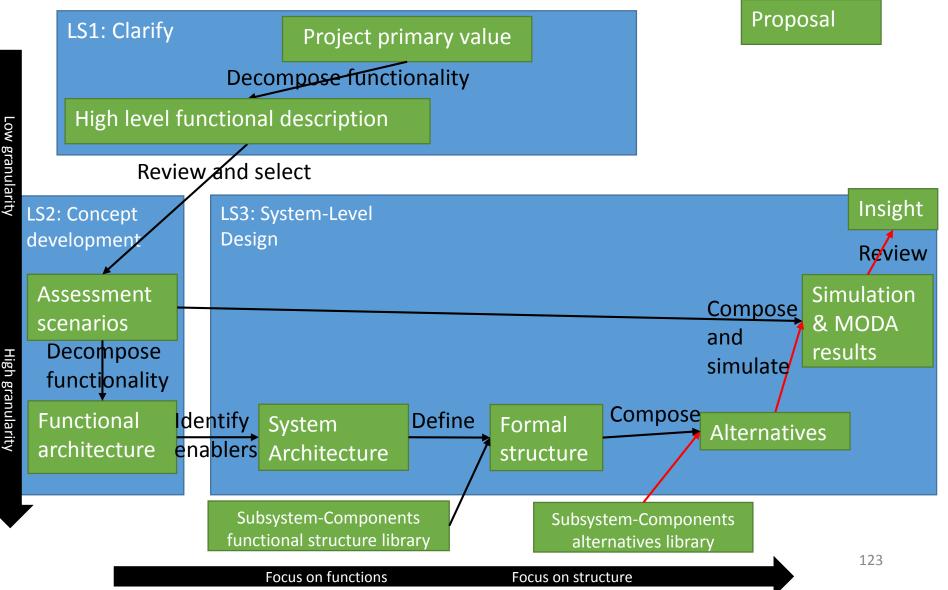




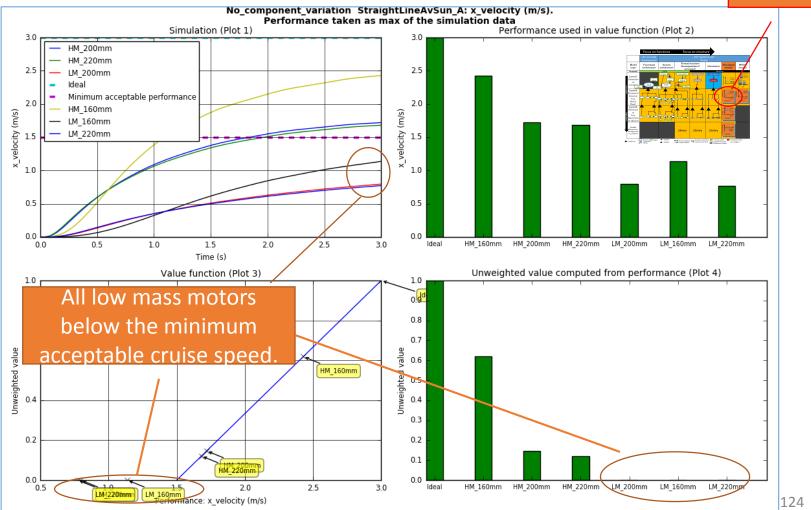


# Appendix – Demo

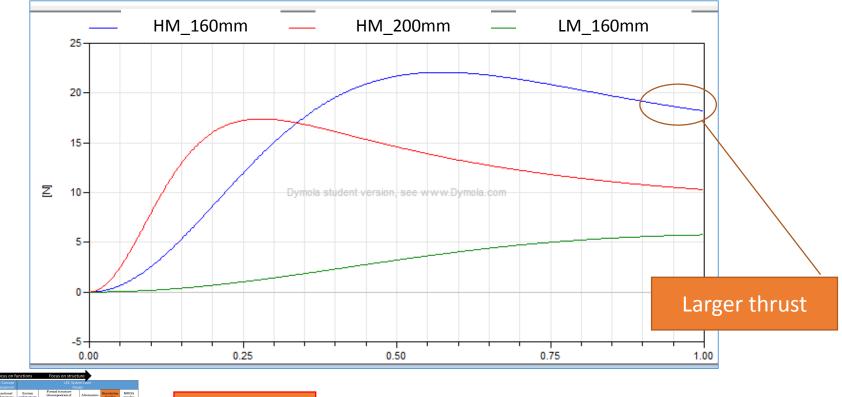
# Proposed tools and methodologies for Knowledge Management and System-Level Design

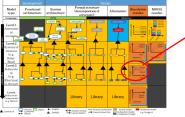


# Design Set 1 (Subsystem-Component variation: compare a heavy motor to low mass one with different propellers)



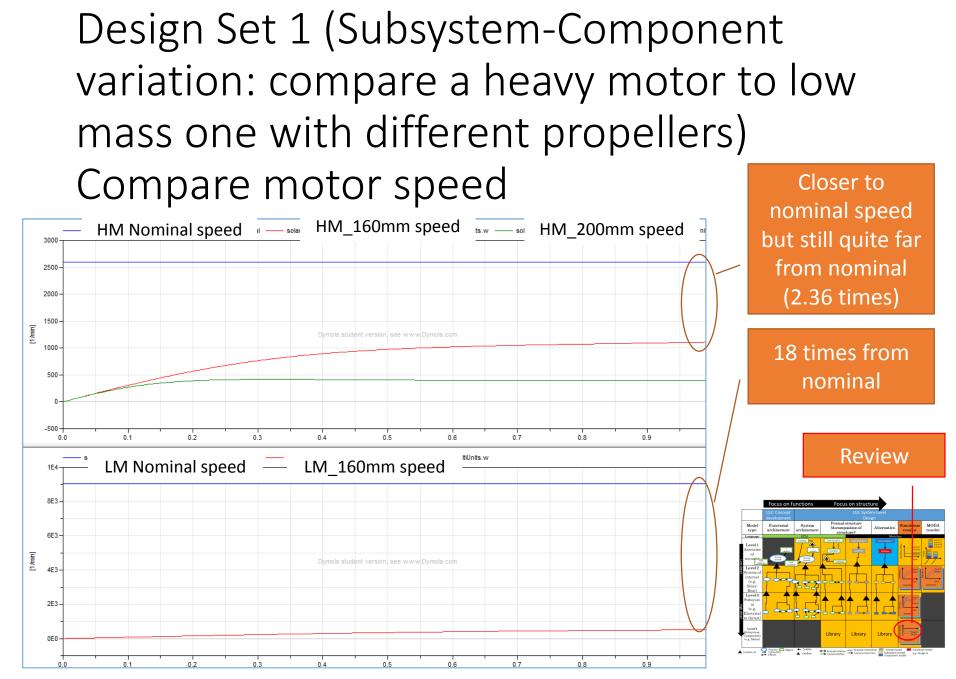
Design Set 1 (Subsystem-Component variation: compare a heavy motor to low mass one with different propellers) Compare thrust



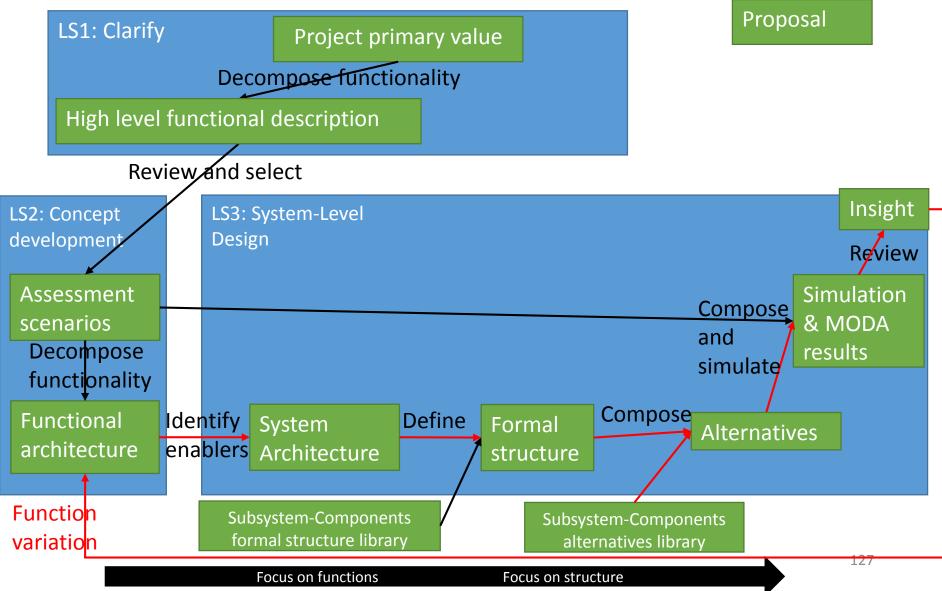


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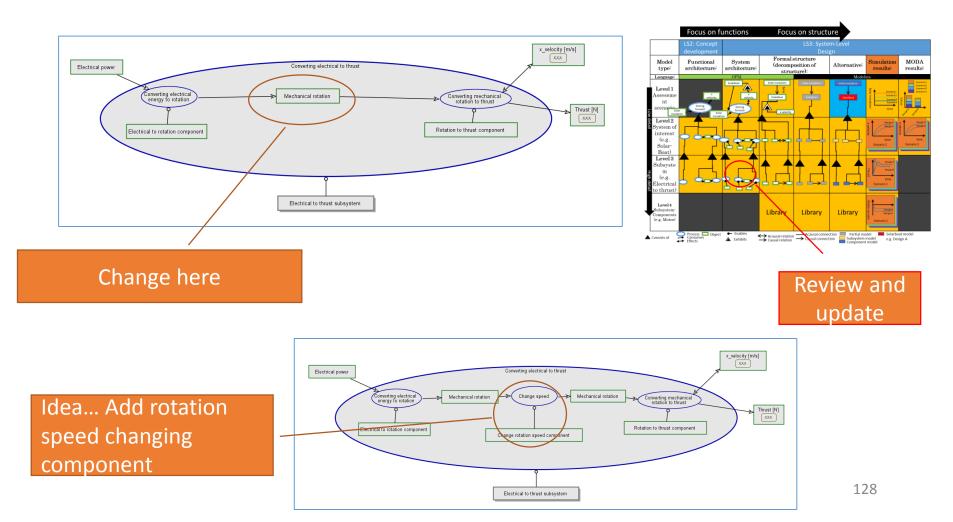


#### Proposed tools and methodologies for Knowledge Management and System-Level Design

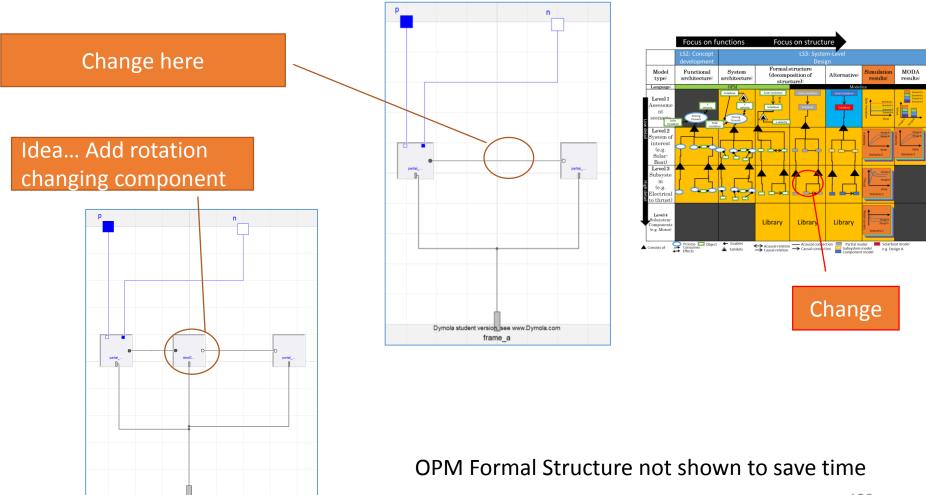


#### Design Set 2 (Subsystem Functional Architecture variation: add a motor speed changing device)

How to get motor to spin closer to nominal speed



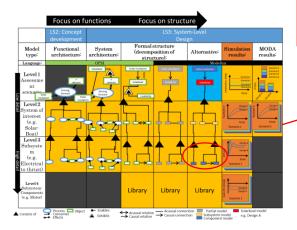
Design Set 2 (Subsystem Functional Architecture variation: add a motor speed changing device) How to get motor to spin closer to nominal speed



Dymola student version, see www.Dymola.com frame a

# Design Set 2 (Subsystem Functional Architecture variation: add a motor speed changing device) How to get motor to spin closer to nominal speed

Alternative name	Buoyancy Genearation	SolarToElectical	ElectricalToThrust
HM_3_160mm	Single hull	Old solar panel	H motor: 3->1 Gearbox : 160mm prop
HM_3_200mm	Single hull	Old solar panel	H motor: 3->1 Gearbox : 200mm prop
HM_3_220mm	Single hull	Old solar panel	H motor: 3->1 Gearbox : 220mm prop
LM_13_160mm	Single hull	Old solar panel	L motor: 13->1: 160mm prop
LM_13_200mm	Single hull	Old solar panel	L motor: 13->1: 200mm prop
LM_13_220mm	Single hull	Old solar panel	L motor: 13->1: 220mm prop



Create new alternatives from (gearboxes from Subsystem Components Alternatives)